Outsourcing Phone-based Web Authentication while Protecting User Privacy

NordSec 2016

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Section 1

Motivation

Passwords

- Humans are bad at memorizing strong passwords
- Already 2007: Median user is registered at 25 web services
  [Florêncio and Herley, 2007]
- Passwords are unlikely to disappear in the near future

Image: xato.net

Two-Factor Authentication

2nd Line of Defense against

- Reused passwords
- Weak credentials or lacking 1st-factor policies
- Data breaches
- Phishing attacks
- ...

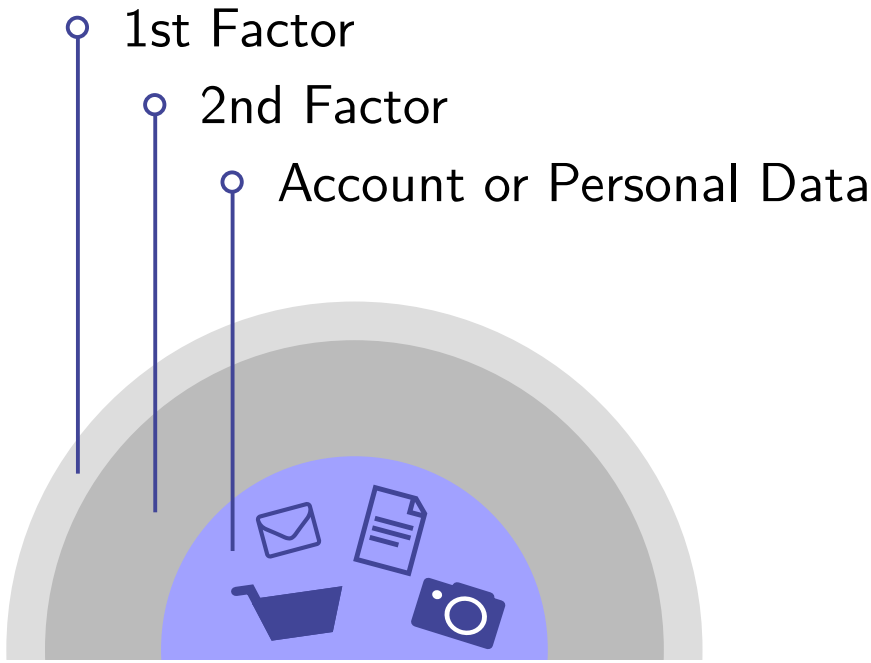

Image: `https://www.google.com/landing/2step`

Two-Factor Authentication

Factors

Something you know

Unique tuple of username + password

Idea: Duo Mobile 2014; Images:
http://2.bp.blogspot.com/-3wBHxiz30Do/VEU8Ba4j7BI/AAAAAAAABo4/-gs07aNu7lA/s1600/homer-idea.png,
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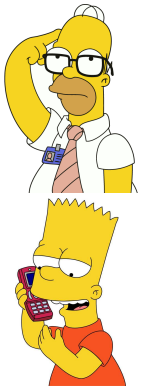

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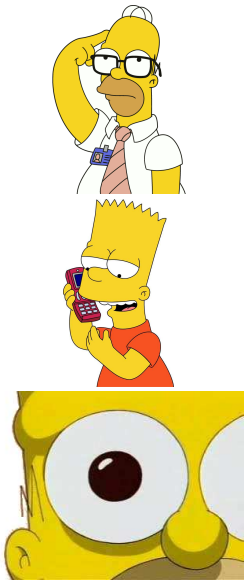

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Two-Factor Authentication

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[Brainard et al., 2006]

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Phone-based Two-factor Authentication

Benefits:

- Omnipresent, ubiquitous
- Spares users from carrying around additional devices
- Spares service providers from shipping devices

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Privacy? An honest-but-curious authentication provider potentially learns

- Usage statistics of users
- Usage statistics of service providers
- Relations of users to service providers

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Goal of Passphone:

- Phone-based two-factor authentication scheme
- Outsource verification of 2nd factor while preserving privacy

Existing Phone-Based Two-Factor Authentication Schemes

Time-based One-Time Passwords:

- Google 2-Step [Google, 2013], Microsoft [Meisner, 2013], Apple [Apple, 2016], Facebook [Song, 2011]
- CRONTO [VASCO, 2013], Duo Mobile [Duo Security, 2016]

Academia:

- SOUNDPROOF [Karapanos et al., 2015]: Avoided need for user interaction
- Shirvanian et al. [Shirvanian et al., 2014]: Resilience to off-line attacks
- PHONEAUTH [Czeskis et al., 2012]
- MP-AUTH [Mannan and van Oorschot, 2011]: No secret on device
- TIQR [Van Rijswijk and Van Dijk, 2011], SNAP2PASS [Dodson et al., 2010], QR-TAN [Starnberger et al., 2009]: QR-based
- PHOOLPROOF [Parno et al., 2006]: Bookmark-based

Remarks

- Privacy-unaware users may be tracked down by other means:
  - Users must avoid reuse or self-related credentials and mail addresses
  - Users should hide their identity (e. g., use services like TOR)
- Base on TLS-secured connections
- Recommendations:
  - Public-key pinning for Trusted Third Party
  - Bind TLS connections to specific channel

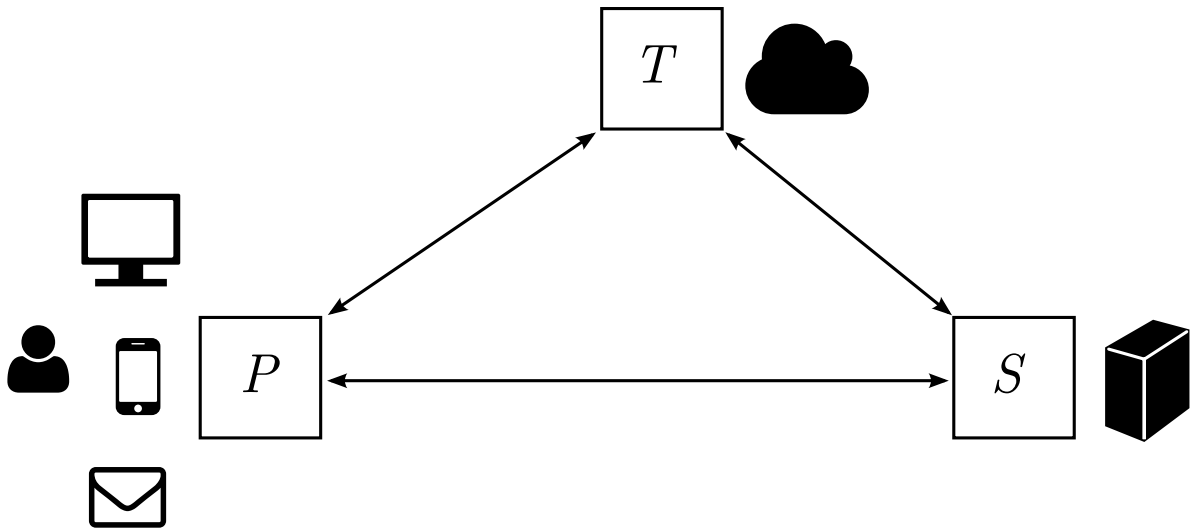
Goal:

- No additional angles for user profiling by second factor

Section 2

PASSPHONE Protocols

Involved Parties



- S Service provider
- T Trusted Third Party
- P User (prover)
- PT Prover's telephone
- PM Prover's mail box

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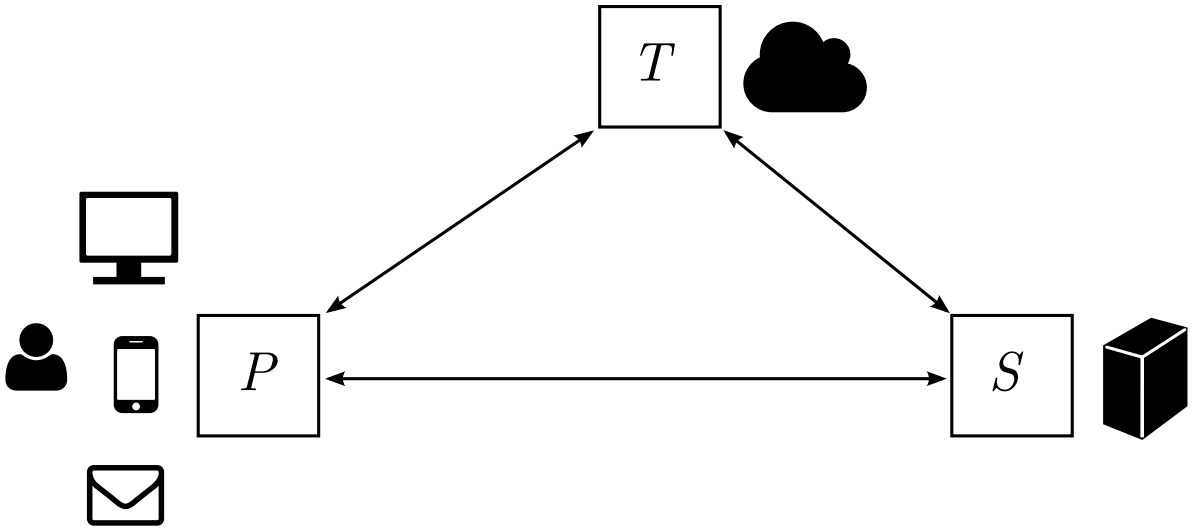

S Service provider
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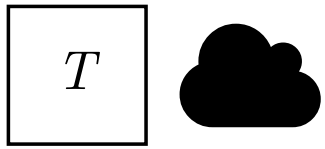
- Assume: User has device PT and mail box PM under control
- Assume: TTP is honest (but curious)
- Encode protocol, step, version, and sender information in all messages
- Protocols: Registration, Activation, Authentication, Revocation, Rekeying

PASSPHONE: Registration

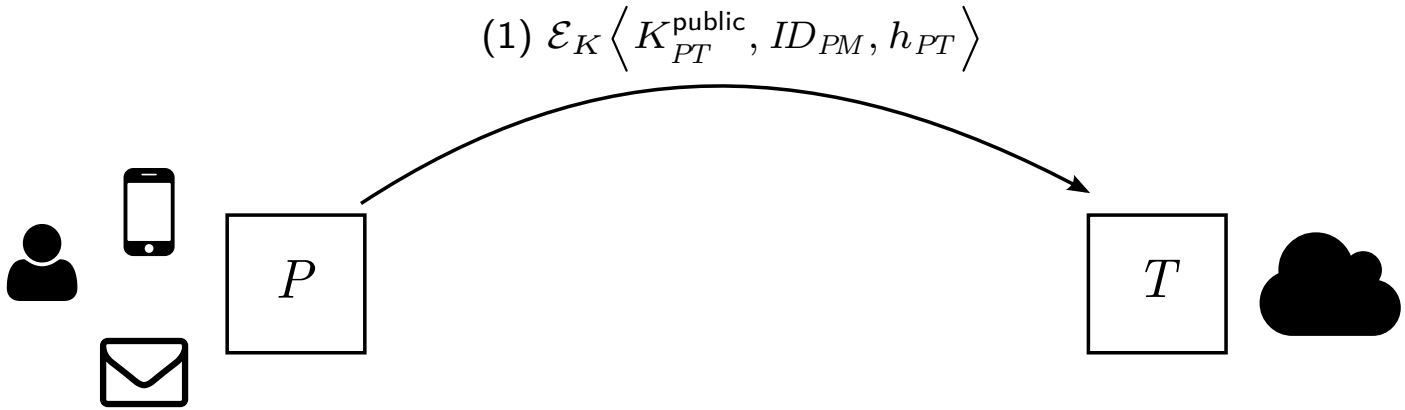
P's device PT generates and stores a key pair $K_{PT}^{\text{public}}, K_{PT}^{\text{secret}}$



S	Service provider	ID_X	ID of X	$(\cdot)_X$	Signed by X
T	Trusted Third Party	h_X	Blinded ID of X	$\mathcal{E}_K\langle\cdot\rangle$	TLS-protected
P	User (prover)	N_X	Challenge of X		

PASSPHONE: Registration

P submits public key and a blinded ID $h_{PT} = \text{Hash}(N_{PT})$ to T



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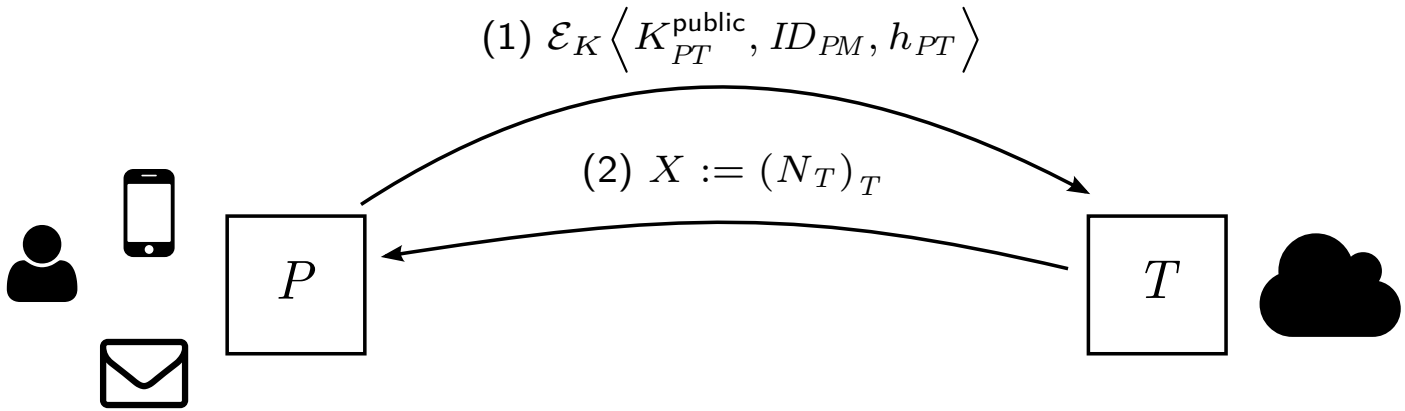
PASSPHONE: Registration

T sends challenge N_T to P's mail account



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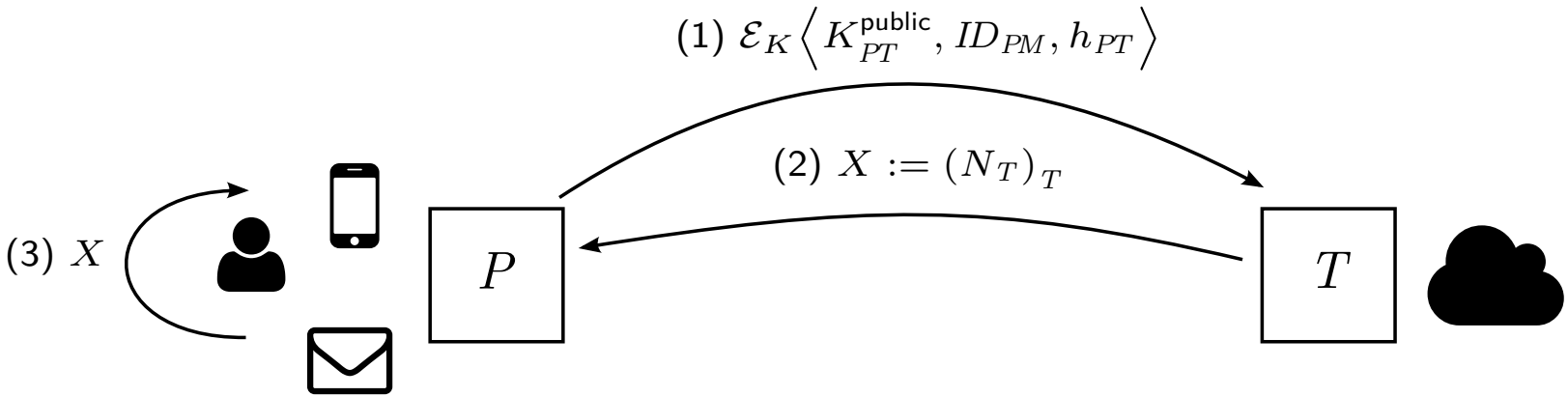
PASSPHONE: Registration

P forwards challenge to PT



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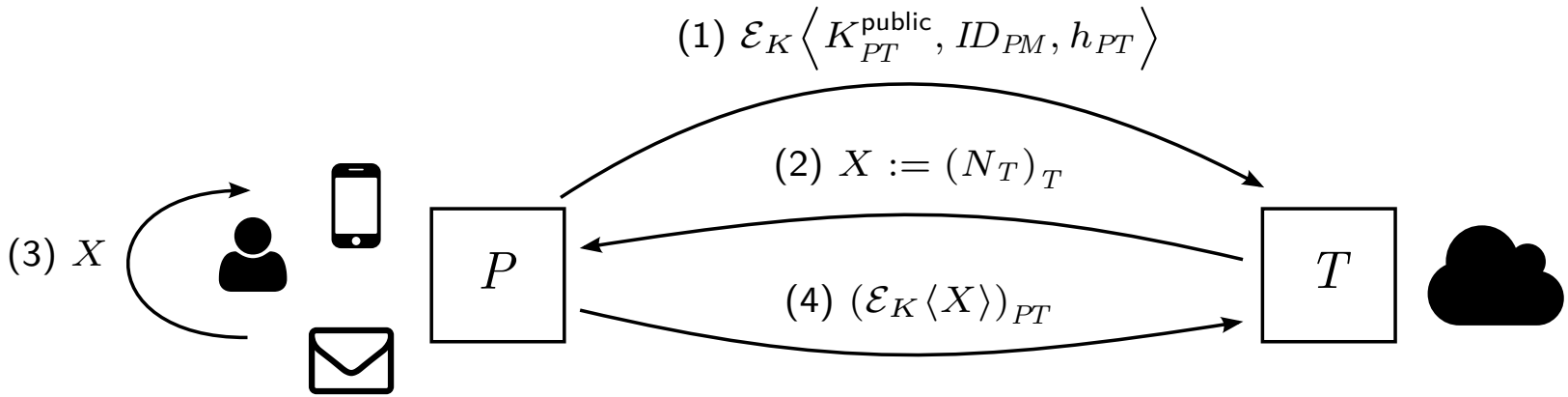
PASSPHONE: Registration

Challenge is signed by PT as response



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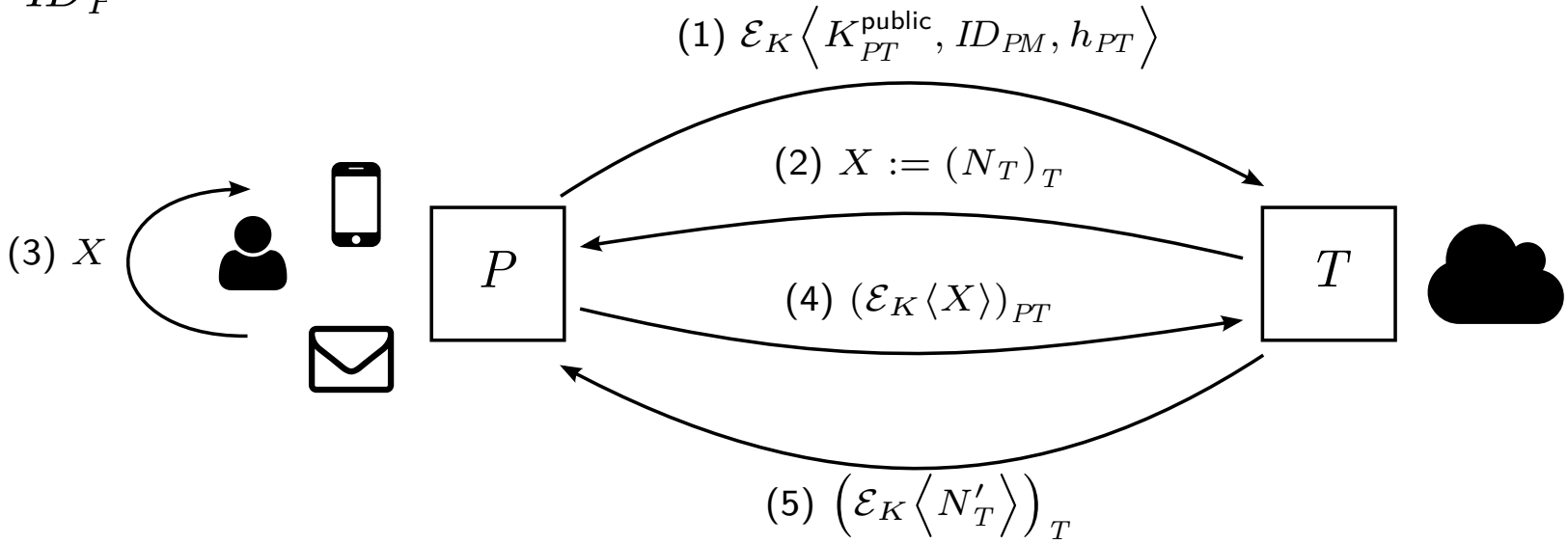
PASSPHONE: Registration

T checks response, and creates a ticket, and assigns
$ID_{PT} = \text{Hash}(h_{PT}, N'_T)$ to P



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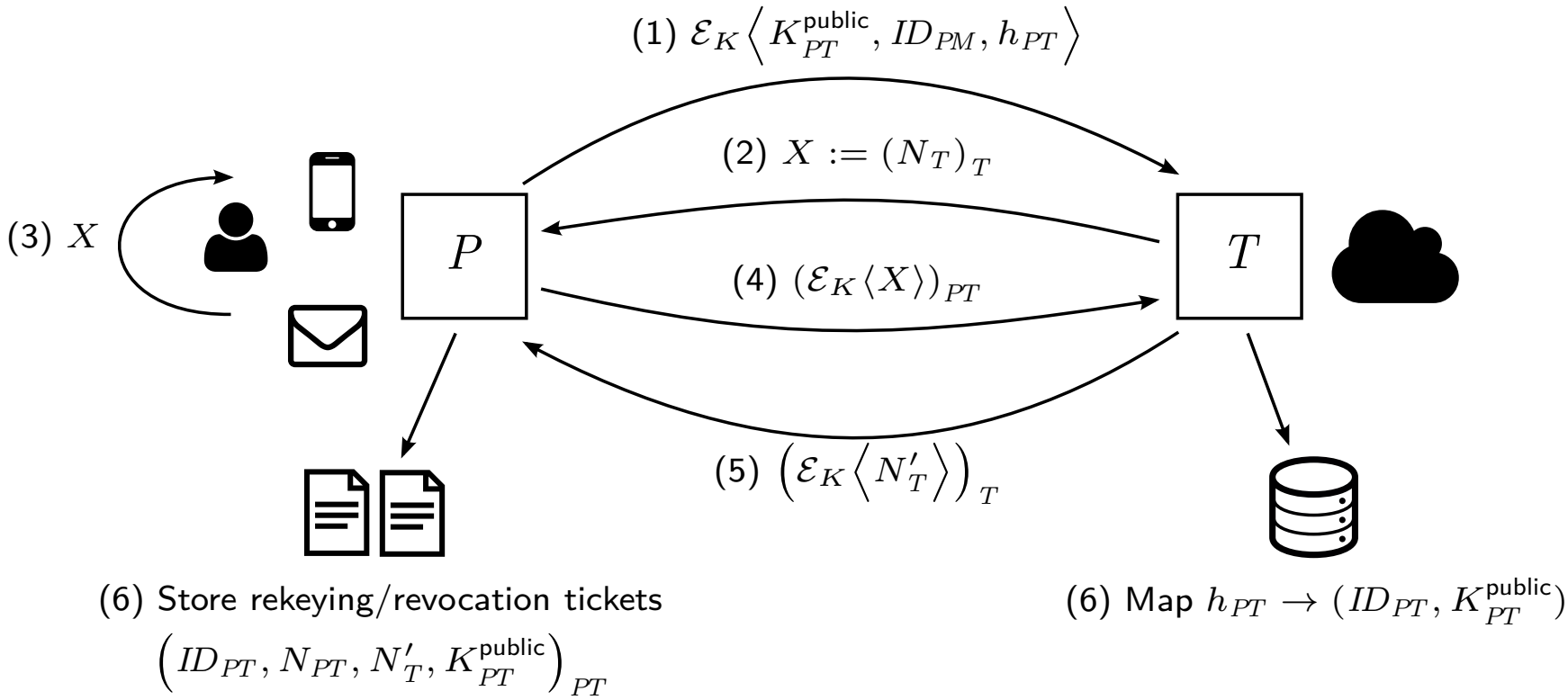
PASSPHONE: Registration

P creates key-management tickets; T maps P's IDs to her key



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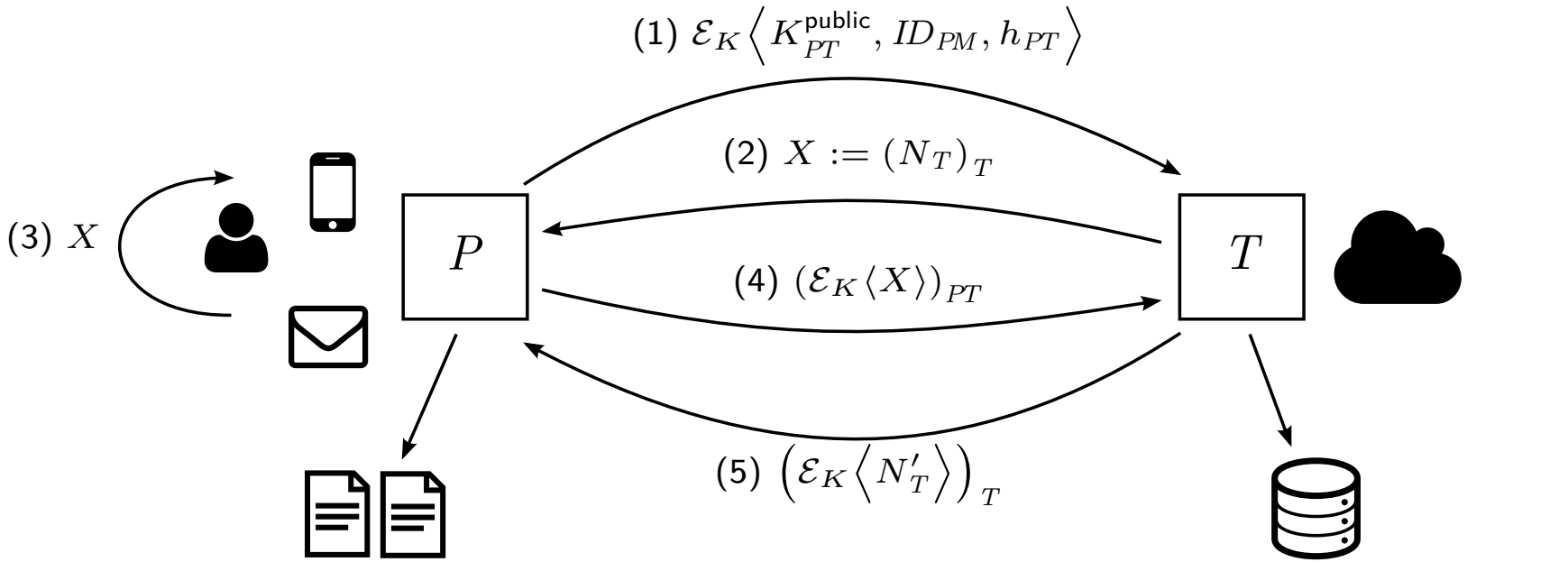
PASSPHONE: Registration

Only P can create the key-management tickets (not even T)



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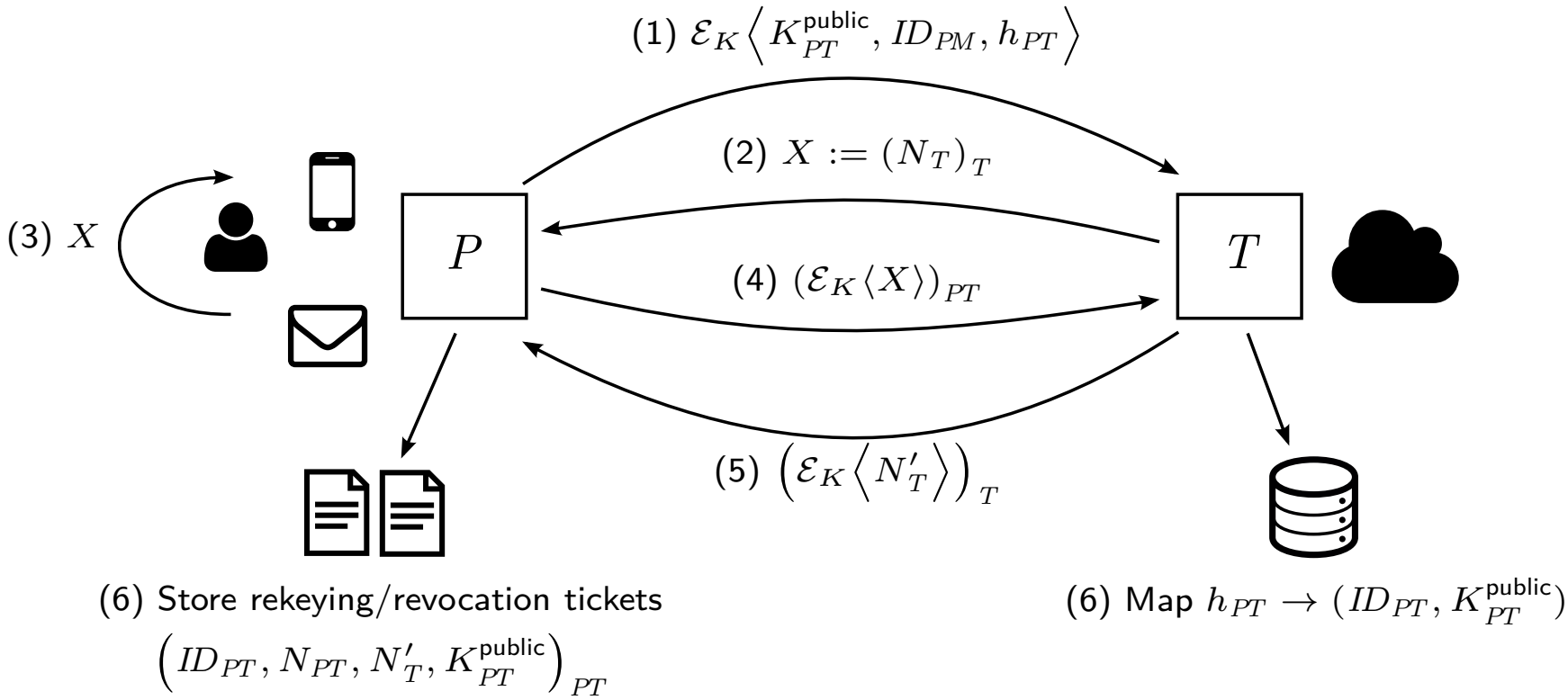
PASSPHONE: Registration

T knows only public information from P



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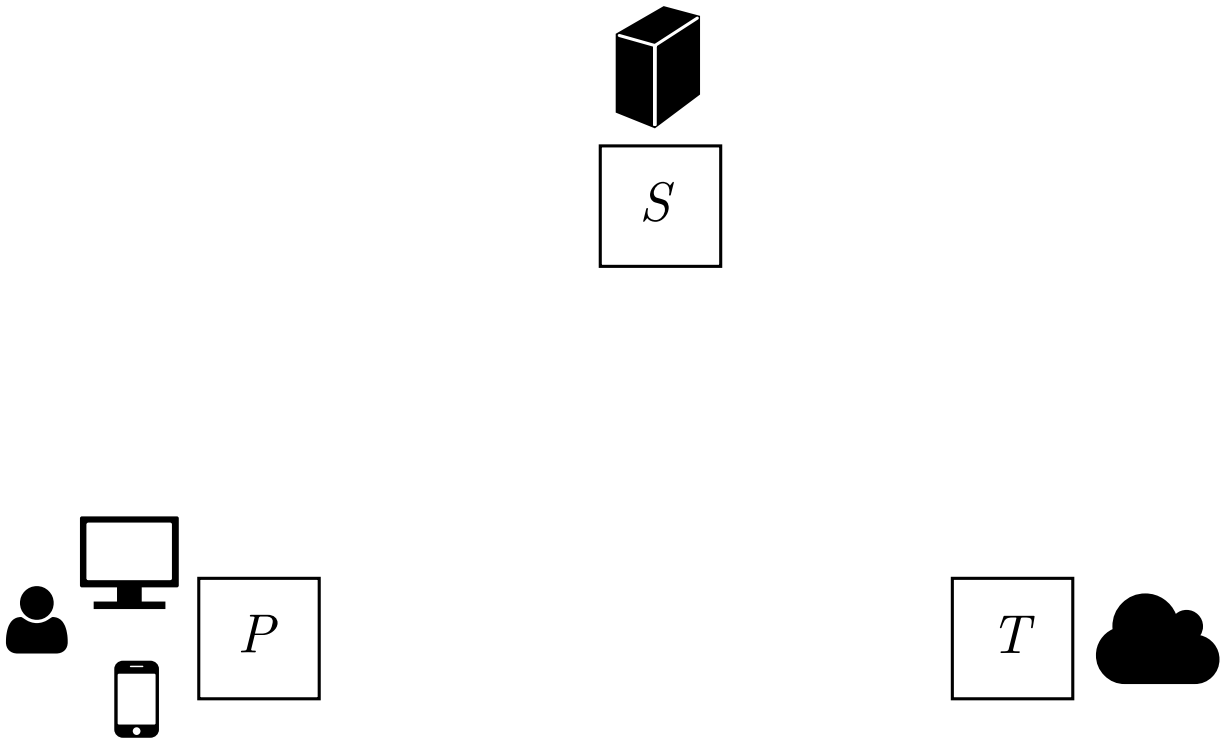
PASSPHONE: Activation

P requests activation of 2nd factor at S



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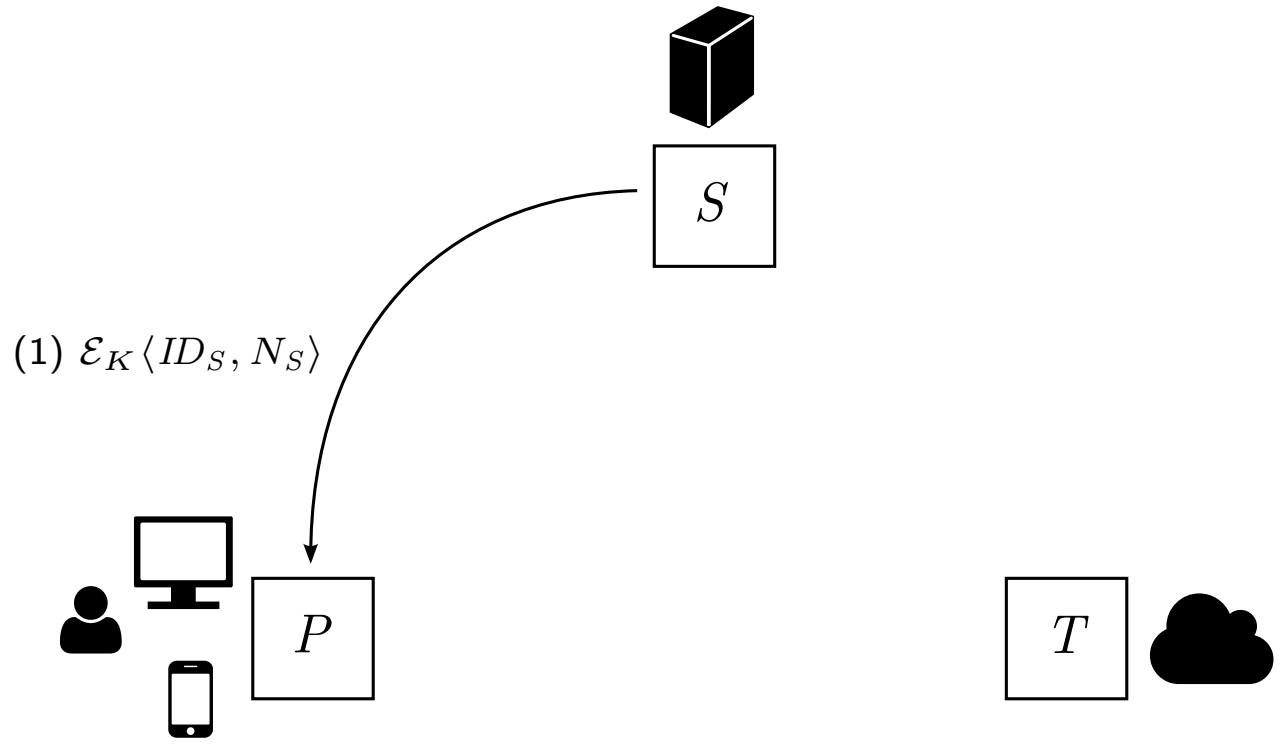
PASSPHONE: Activation

S sends its ID and challenge N_S



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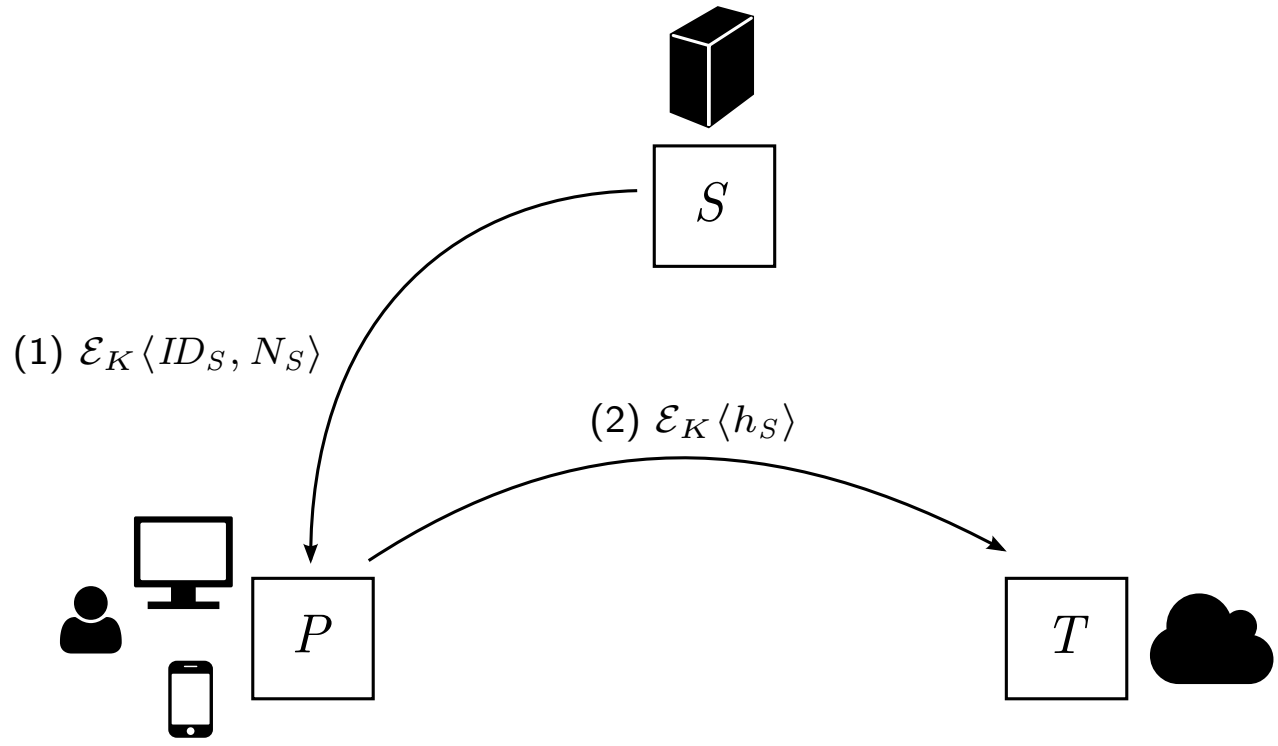
PASSPHONE: Activation

P blinds S's ID: $h_S = \text{Hash}(ID_S, N_S)$, and sends it to T



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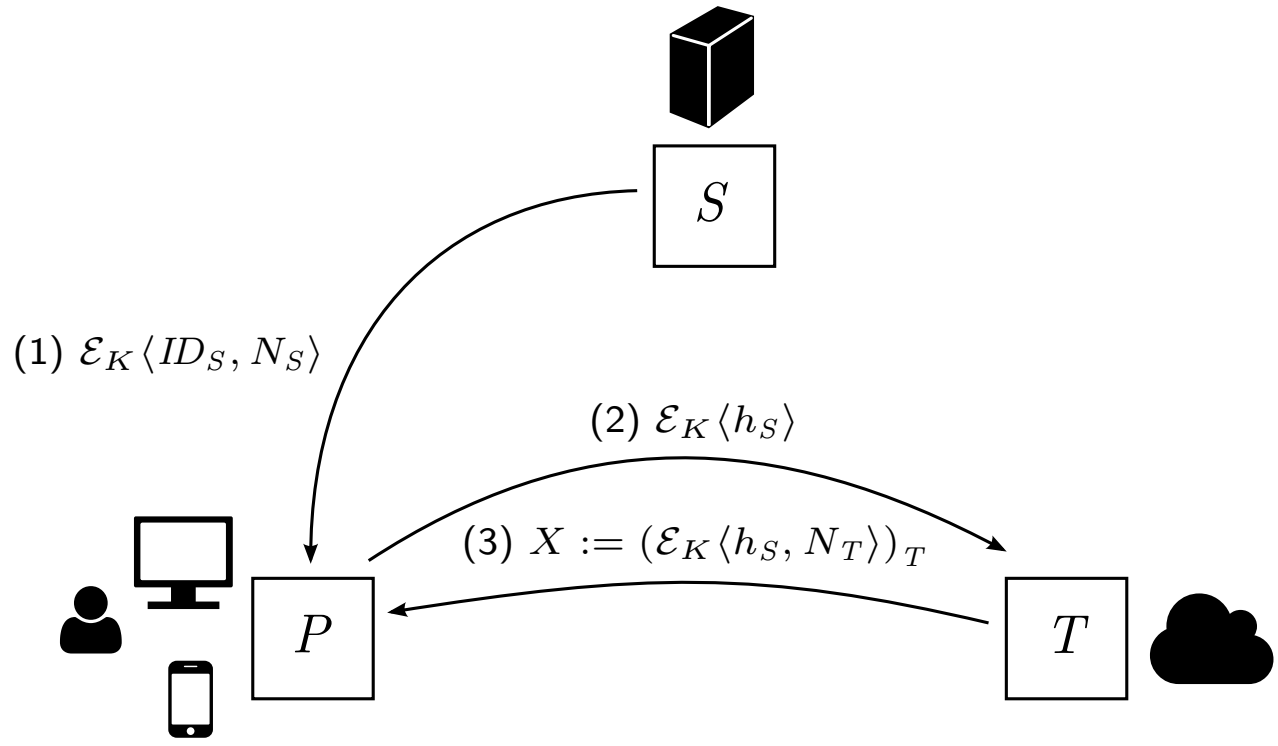
PASSPHONE: Activation

T sends challenge N_T to P



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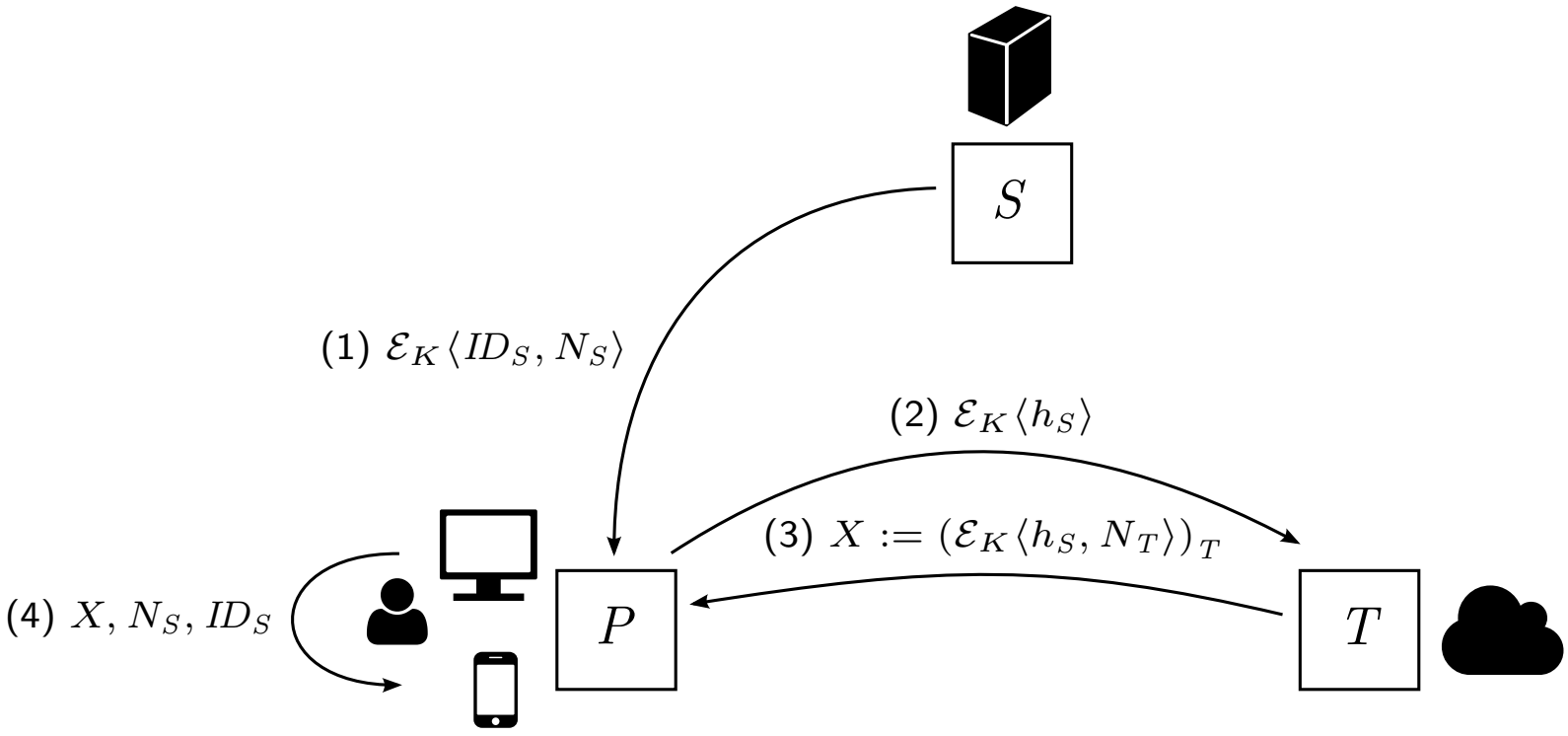
PASSPHONE: Activation

P forwards both challenges from its browser to its device



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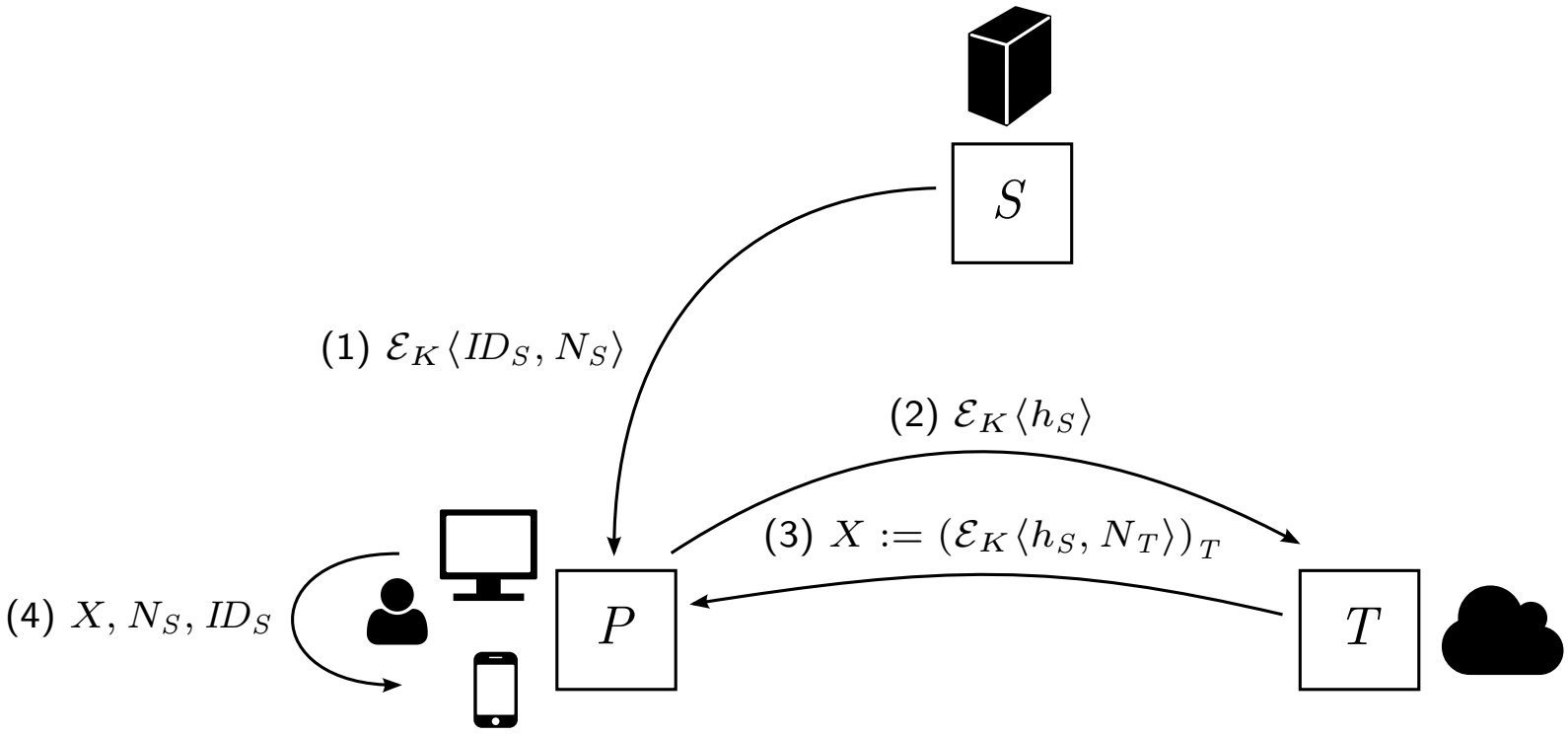
PASSPHONE: Activation

P verifies contents and ID_S



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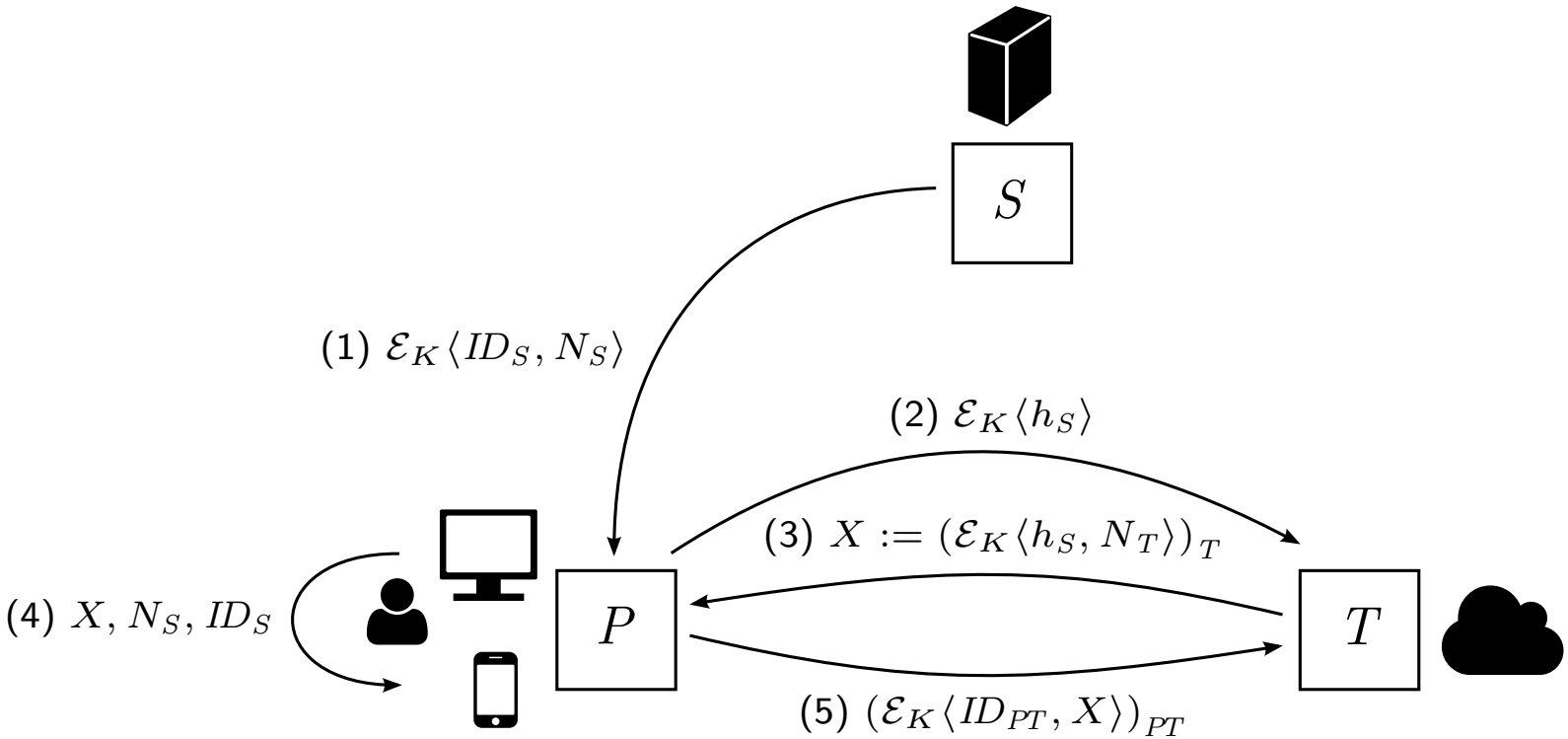
PASSPHONE: Activation

If successful, P signs challenge with its ID to T



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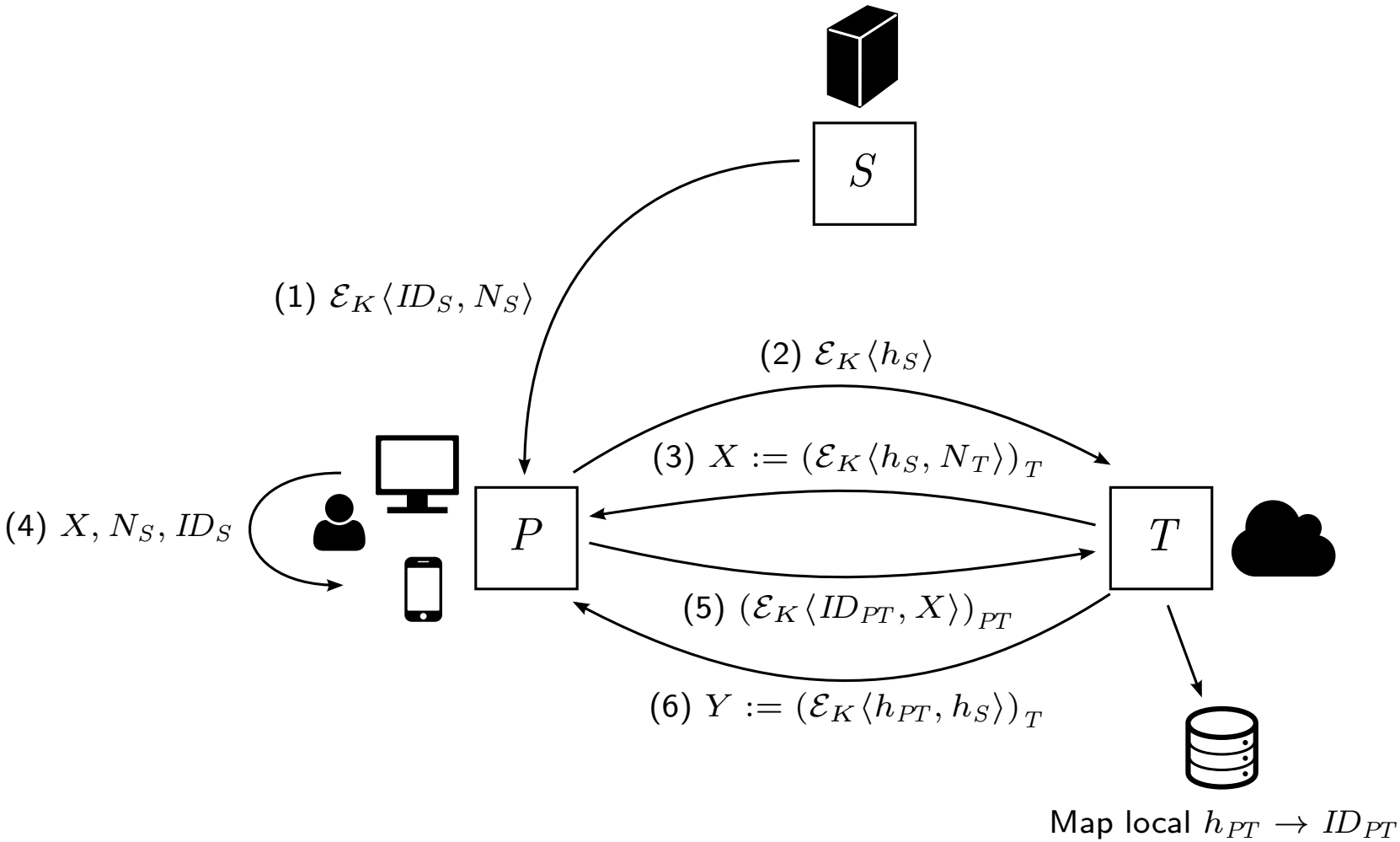
PASSPHONE: Activation

T verifies response; if valid, T generates a local $h_{PT} = \mathsf{Hash}(ID_{PT}, N_T)$



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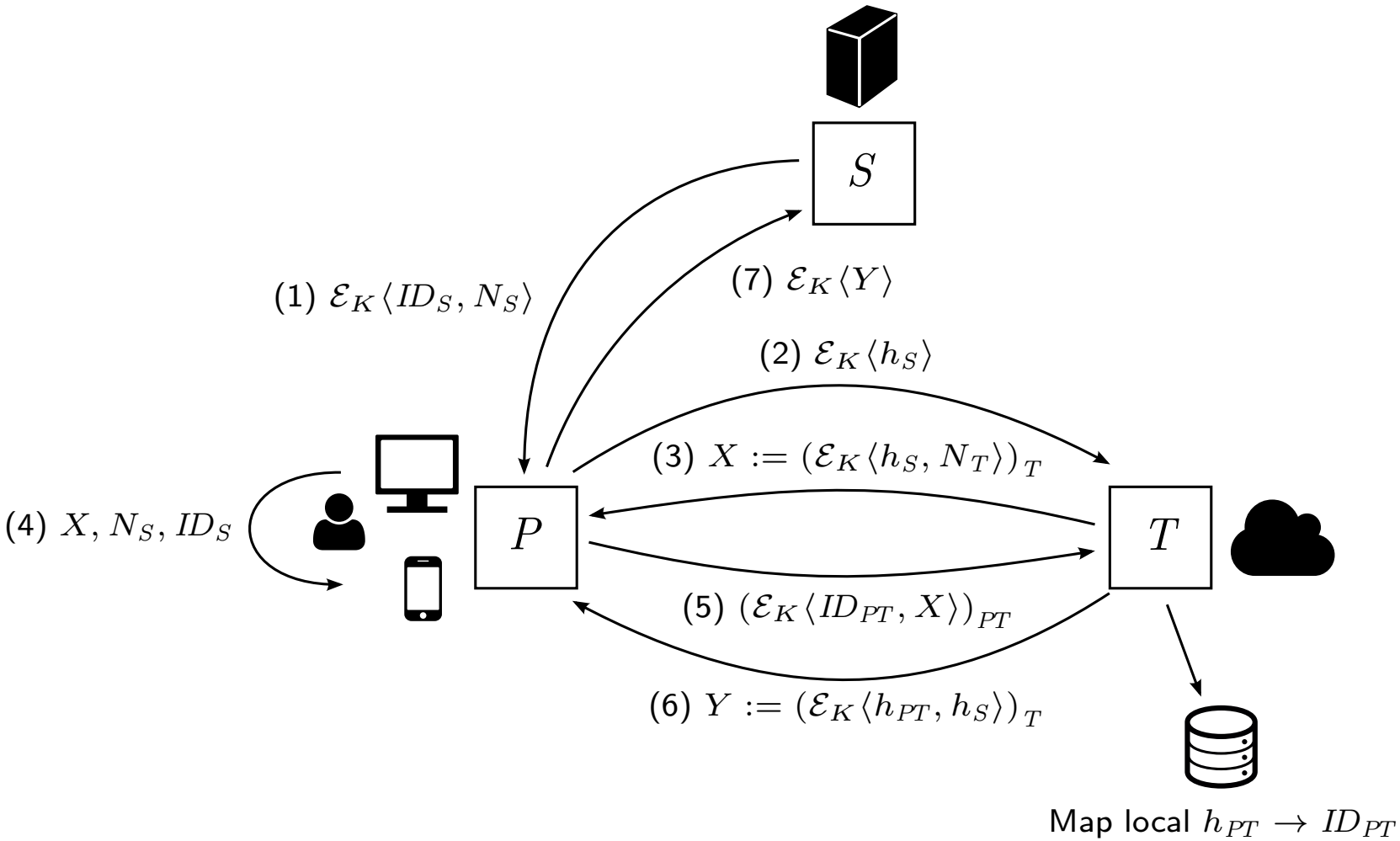
PASSPHONE: Activation

P forwards the ticket to S



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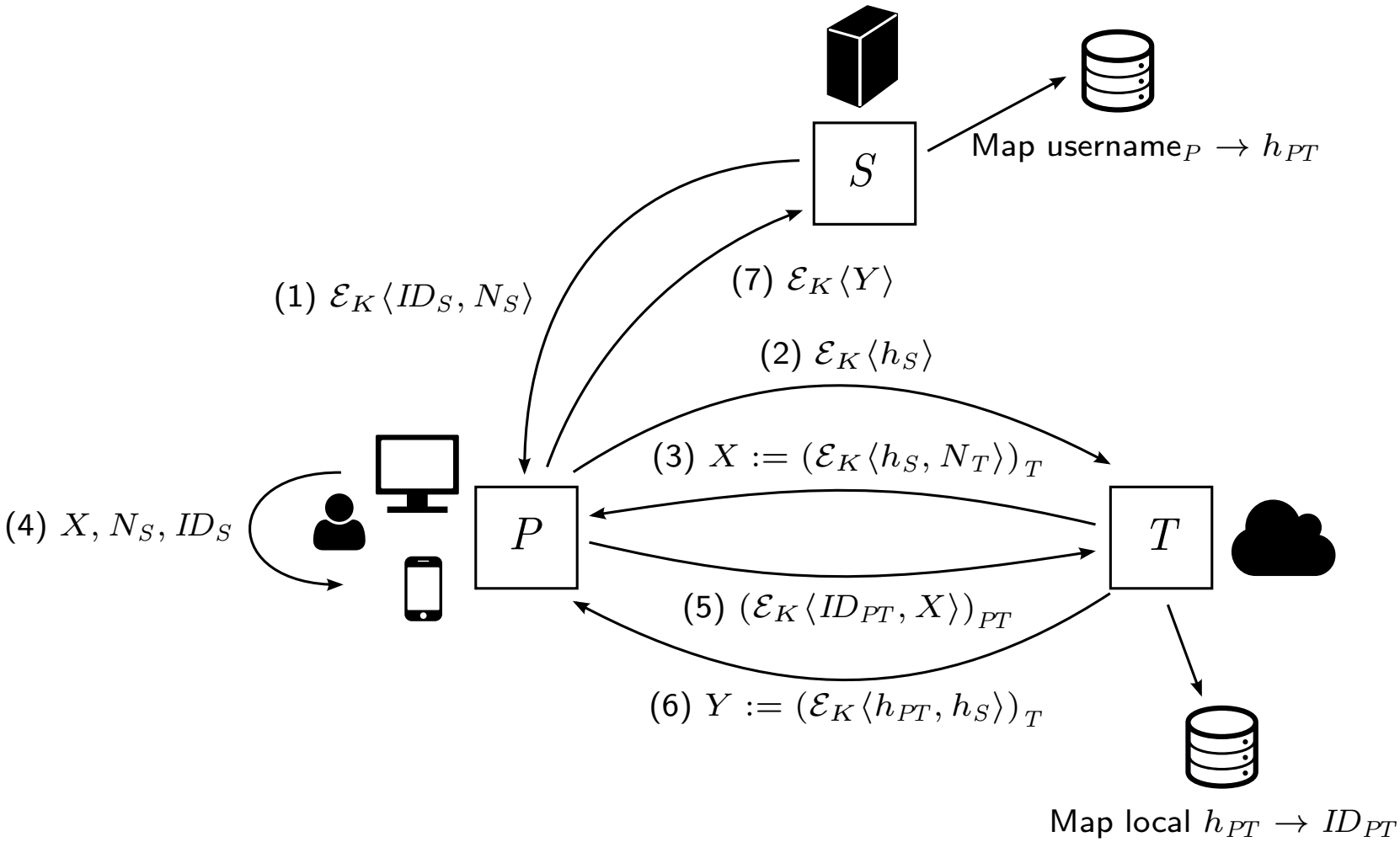
PASSPHONE: Activation

S maps P's account to blinded ID; T maps local blinded h_{PT} to ID_{PT}



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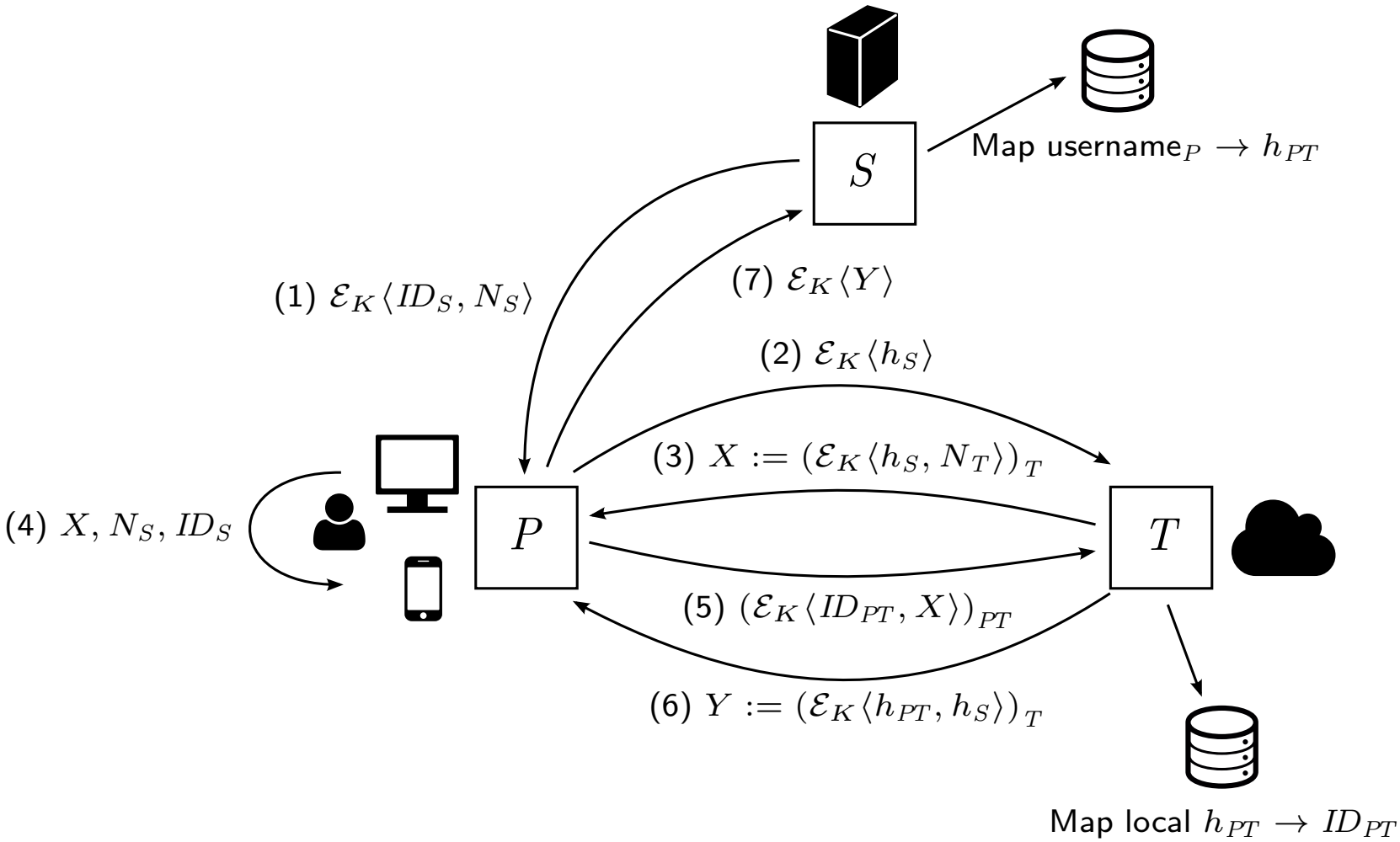
PASSPHONE: Activation

S does not see ID_{PT} nor can it link it; T can not link S



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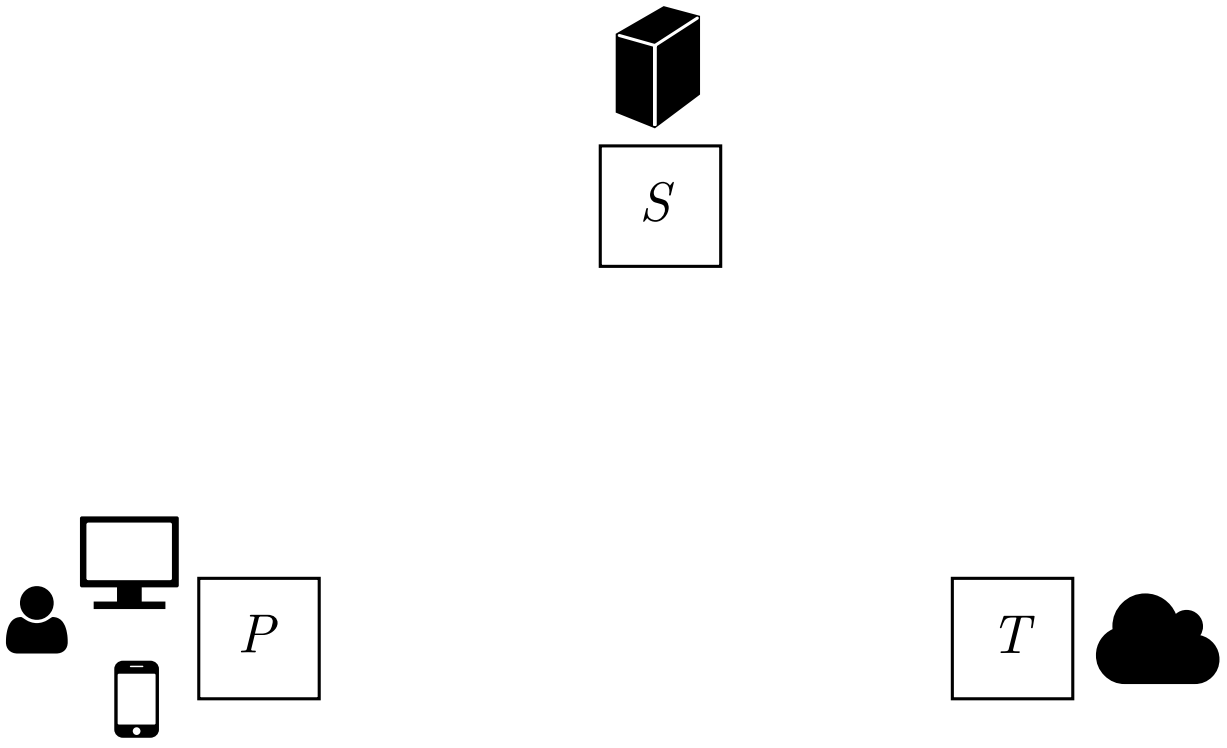
PASSPHONE: Authentication

P logs in at S with 1st factor



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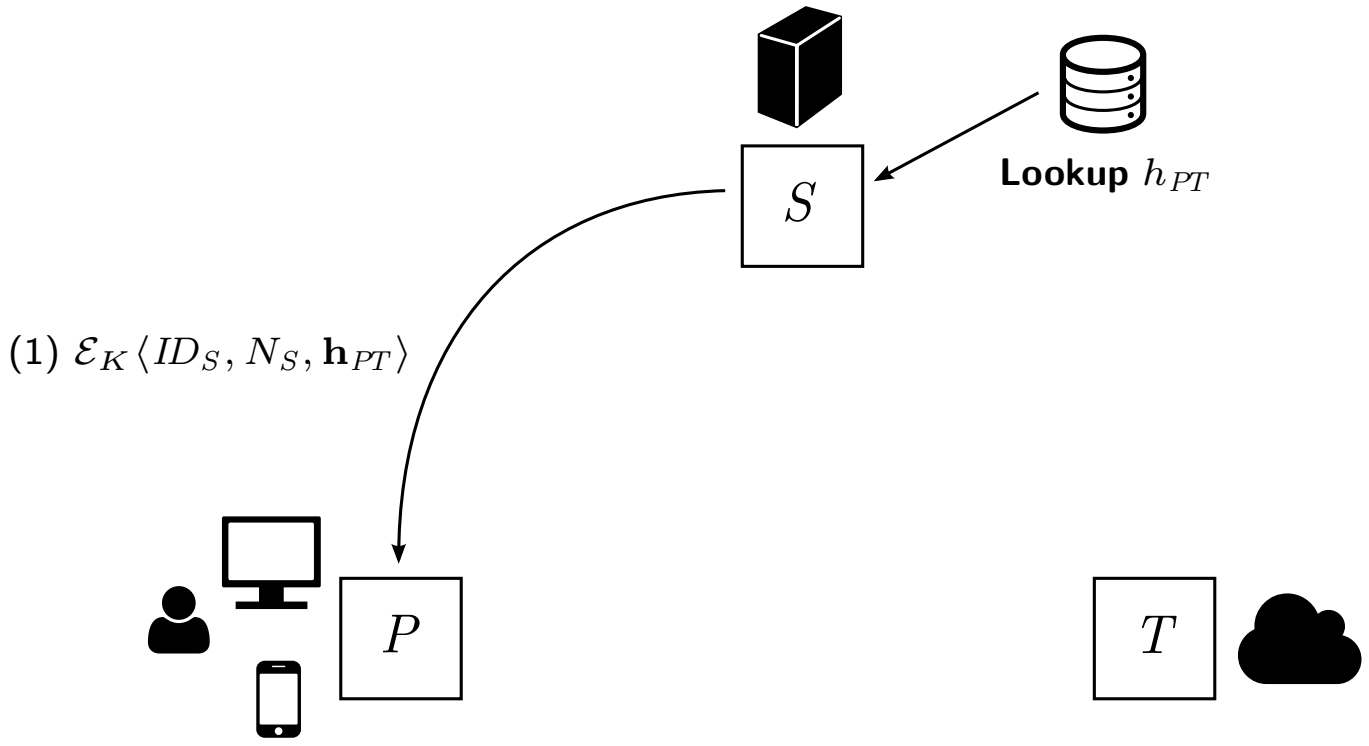
PASSPHONE: Authentication

S looks up h_{PT} and sends it with a challenge N_S



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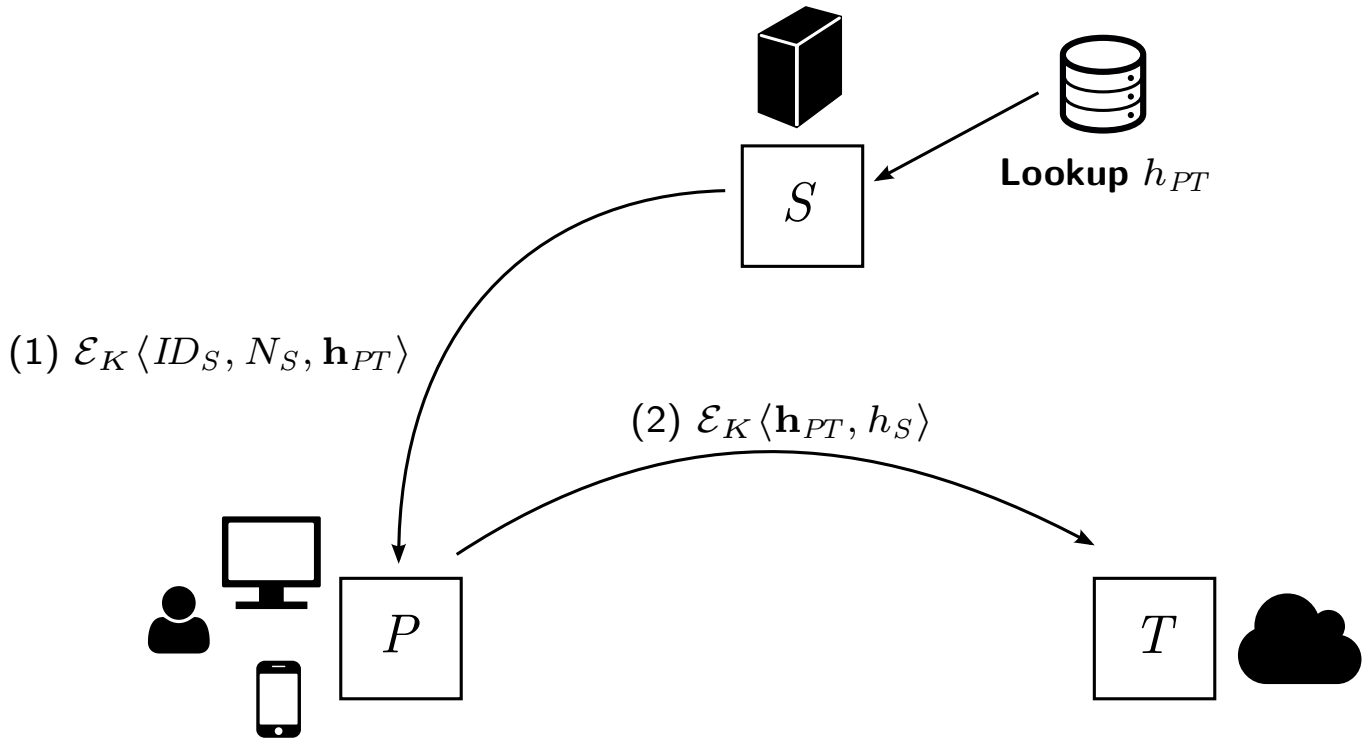
PASSPHONE: Authentication

P blinds S's ID: $h_S = \text{Hash}(ID_S, N_S)$; sends it to T together with h_{PT}



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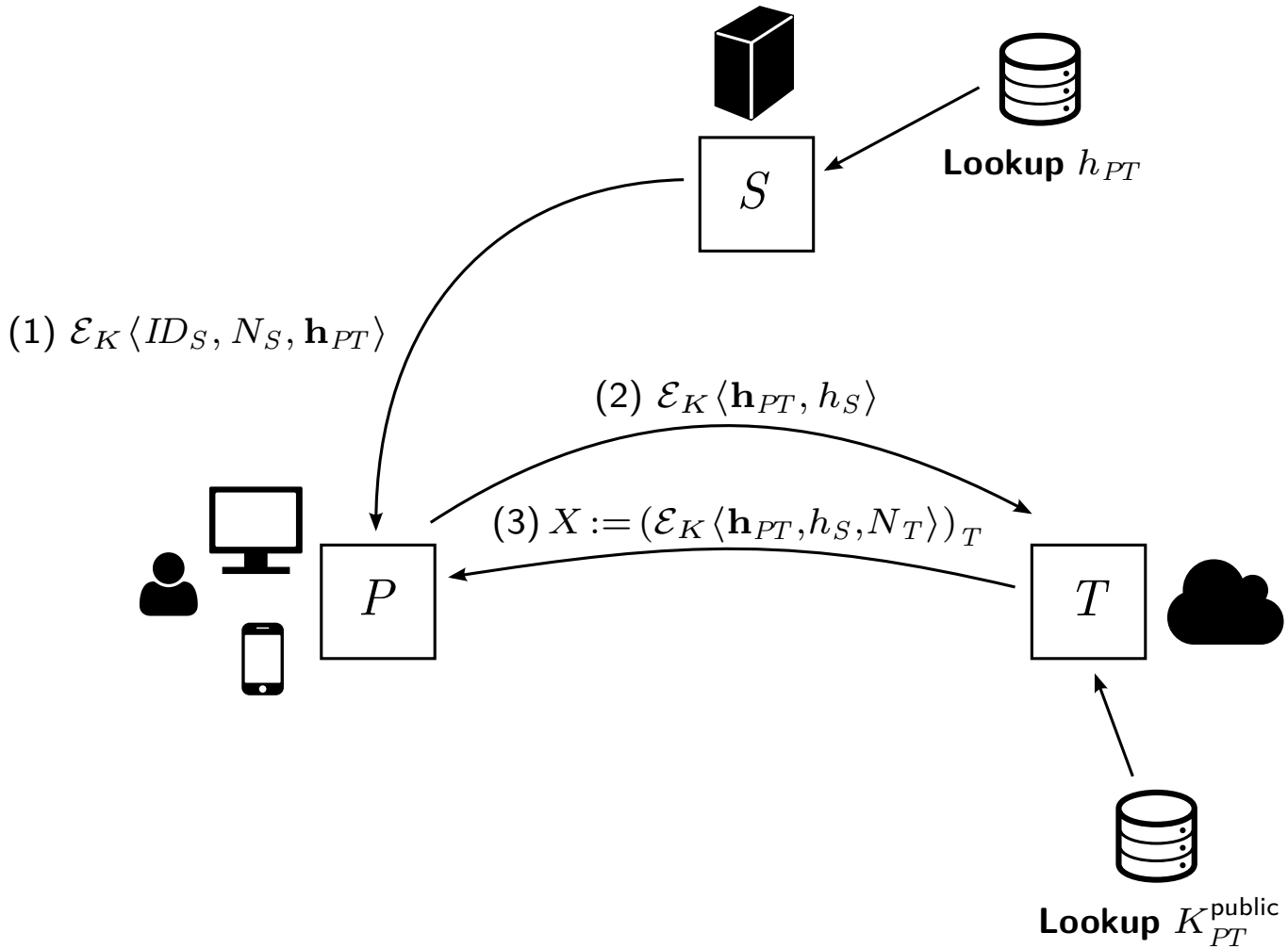
PASSPHONE: Authentication

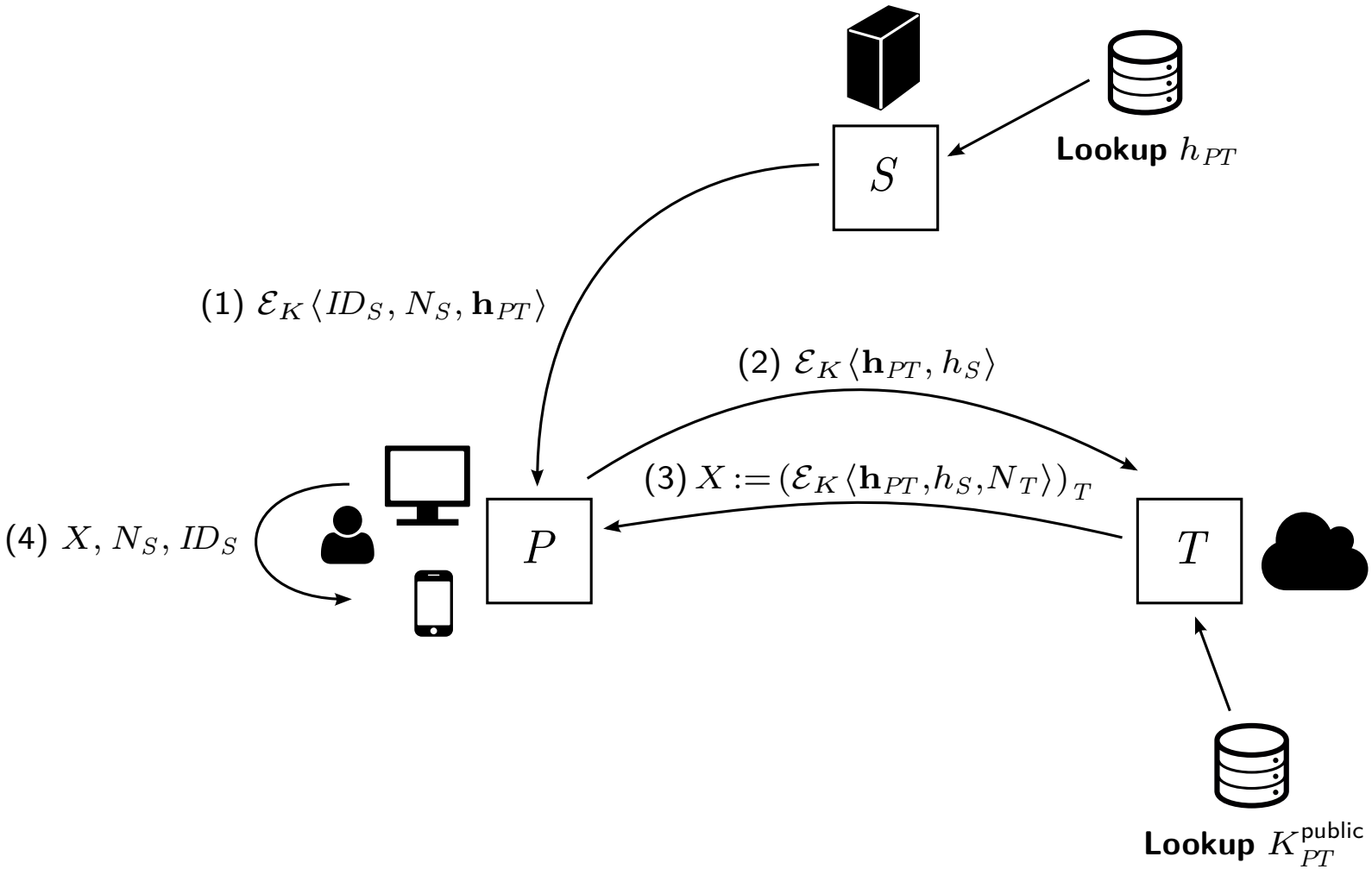
T looks up key, and adds a challenge N_T



S	Service provider	ID_X	ID of X	$(\cdot)_X$	Signed by X
T	Trusted Third Party	h_X	Blinded ID of X	$\mathcal{E}_K\langle\cdot\rangle$	TLS-protected
P	User (prover)	N_X	Challenge of X		

PASSPHONE: Authentication

P forwards both challenges from its browser to its device



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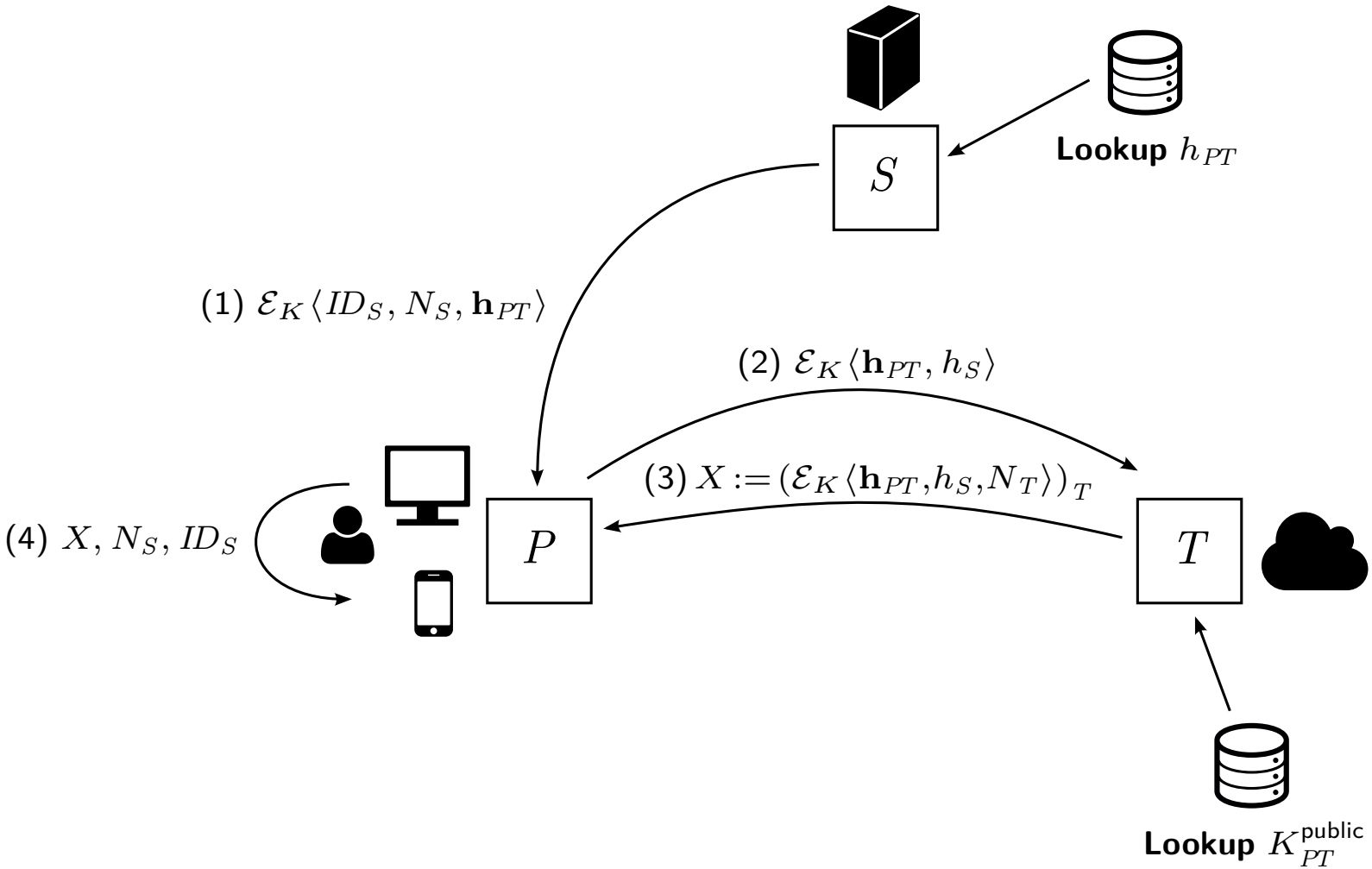
PASSPHONE: Authentication

P verifies correct service provider, $h_S = \text{Hash}(ID_S, N_S)$, and signatures



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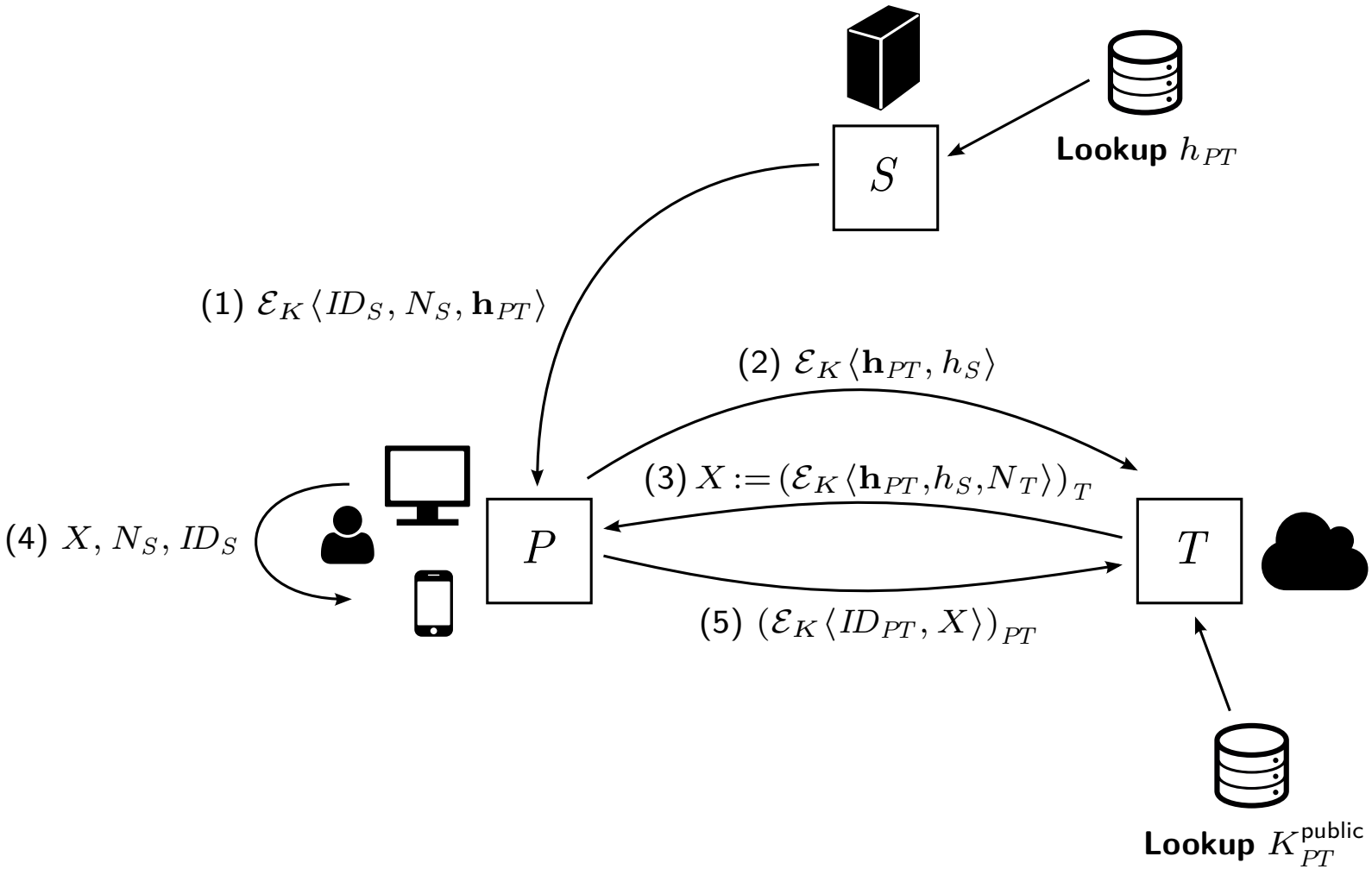
PASSPHONE: Authentication

If successful, P signs challenge, and sends it together with its ID to T



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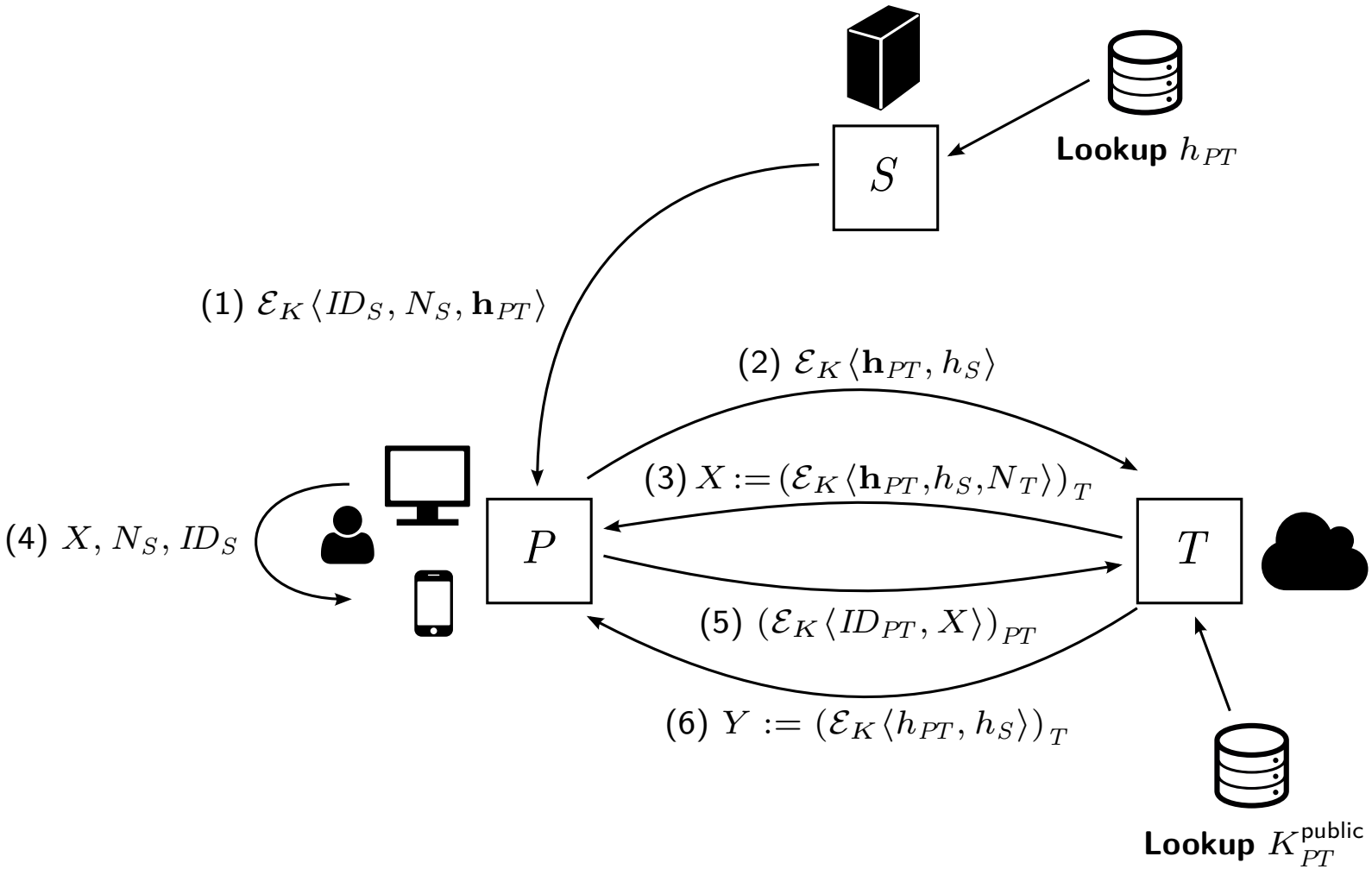
P	User (prover)	N_X	Challenge of X		

PASSPHONE: Authentication

T verifies parameters and signature and issues authentication ticket



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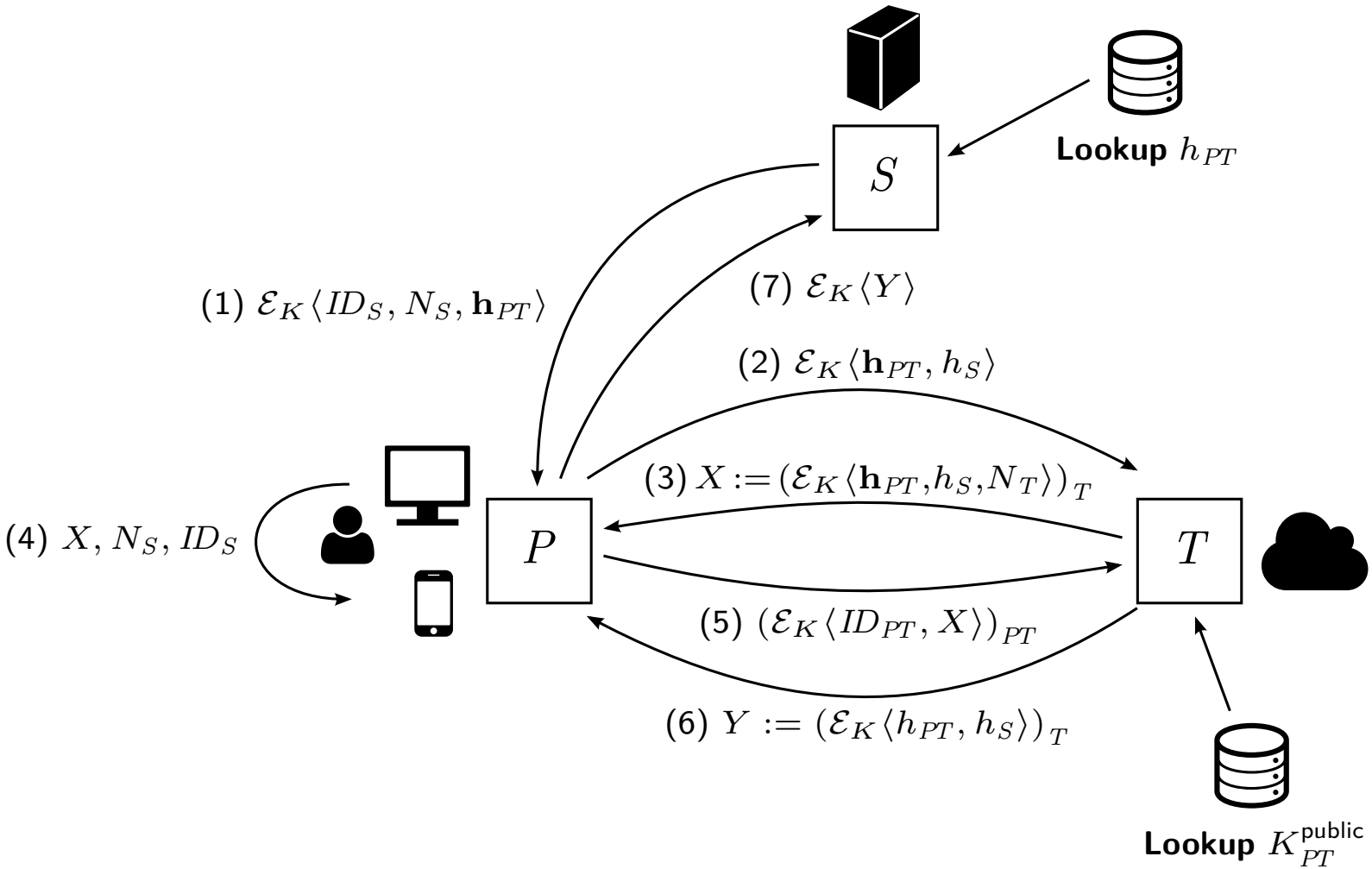
P	User (prover)	N_X	Challenge of X		

PASSPHONE: Authentication

P forwards the ticket to S



S	Service provider	ID_X	ID of X	$(\cdot)_X$	Signed by X
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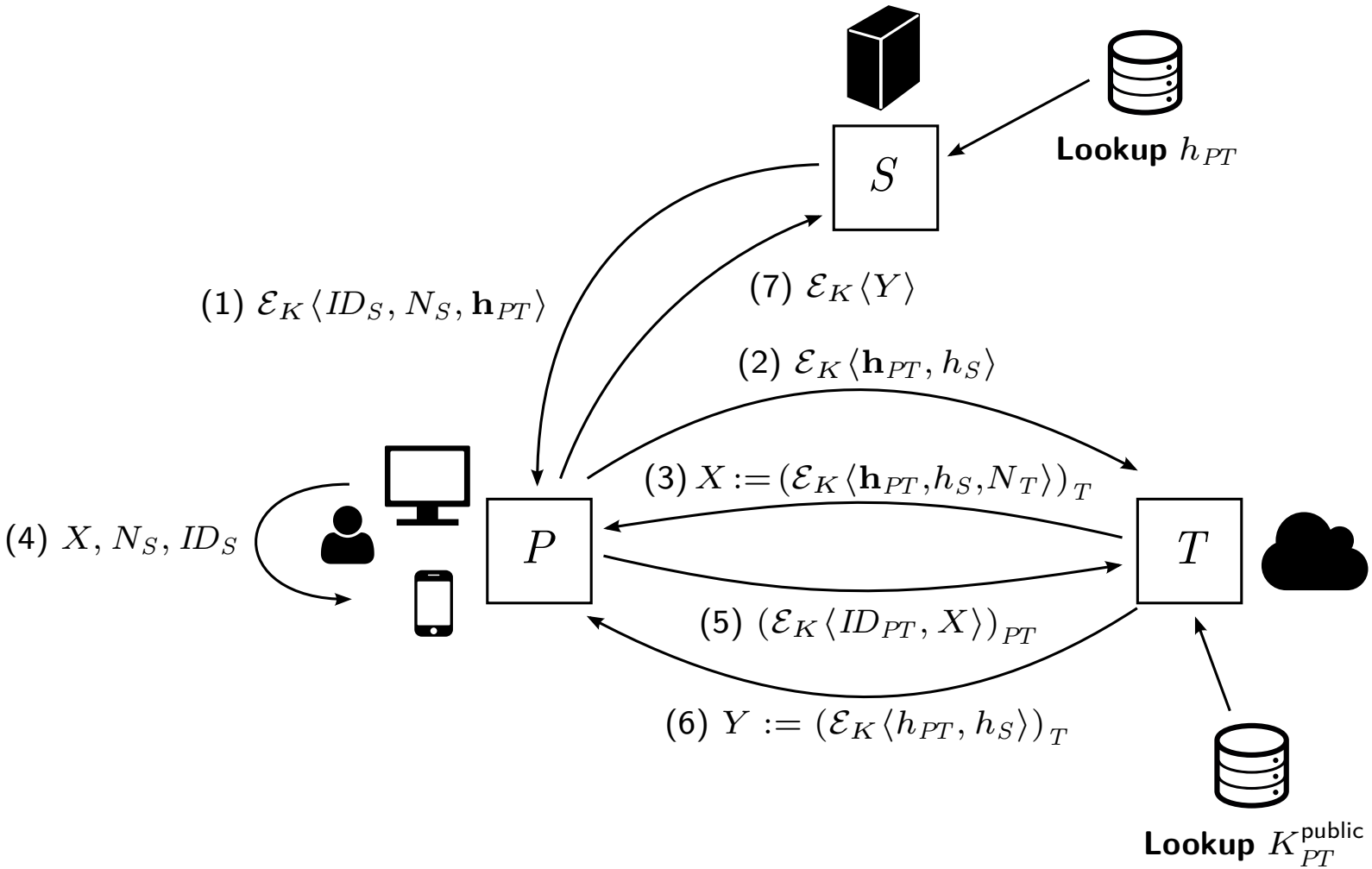
P	User (prover)	N_X	Challenge of X		

PASSPHONE: Authentication

S verifies ticket, and grants P access if valid.



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Section 3

Security Analysis

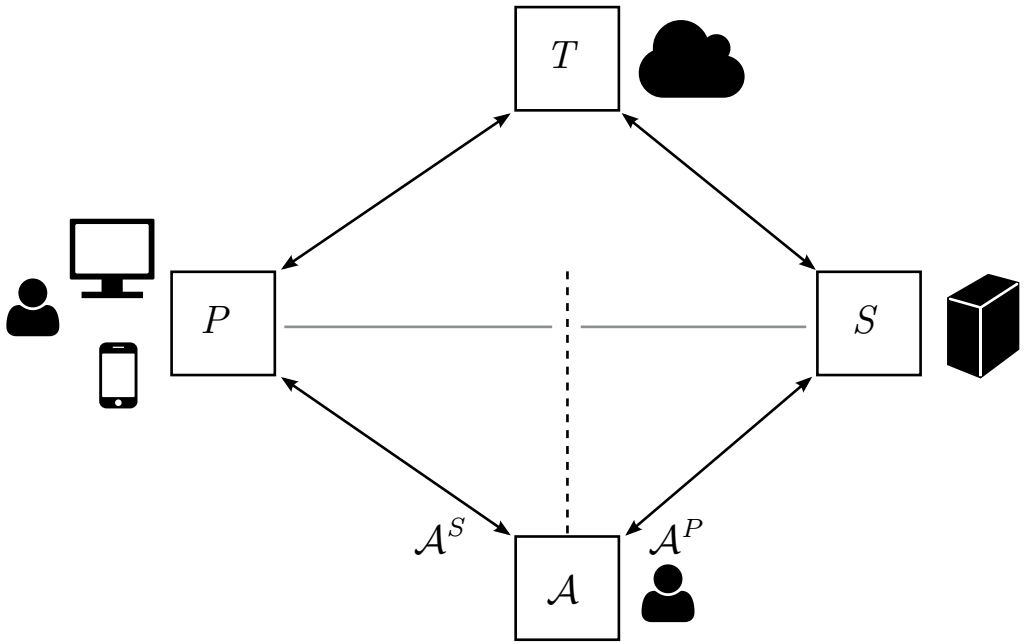
Security Goals

1. Authentication security
   Adversary cannot authenticate as some honest P at some honest S
2. Preserving anonymity wrt. TTP
   An honest-but-curious TTP cannot determine which user is registered with which service provider
3. Preserving unlinkability
   Colluding service providers cannot link users registered at multiple of their services

Authentication Security

Assumptions: $\mathcal{A}$ can. . .

- . . . generate, intercept, manipulate, or replay messages.



Authentication Security

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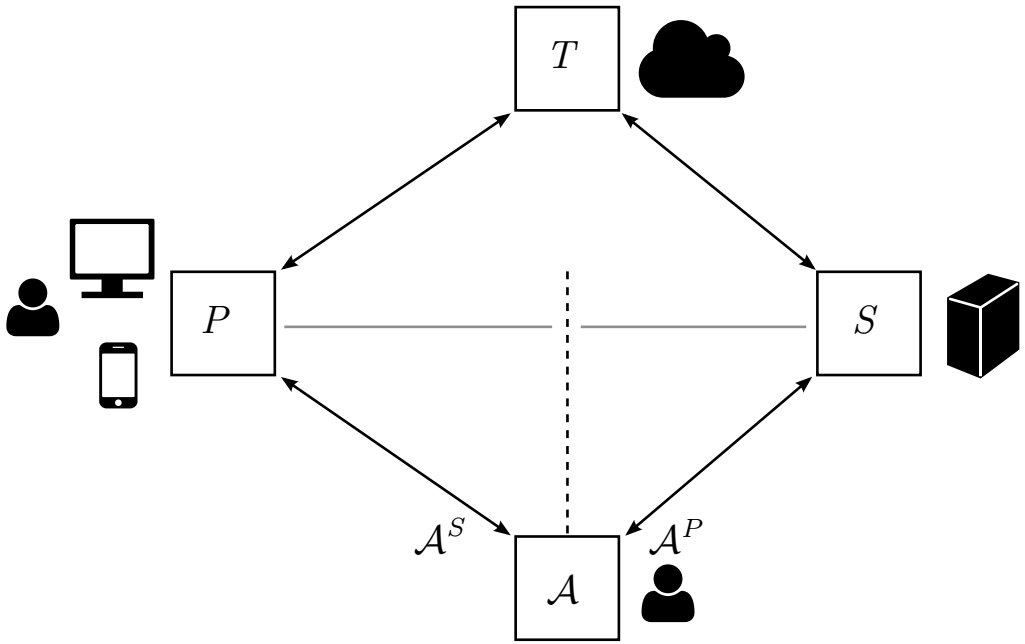

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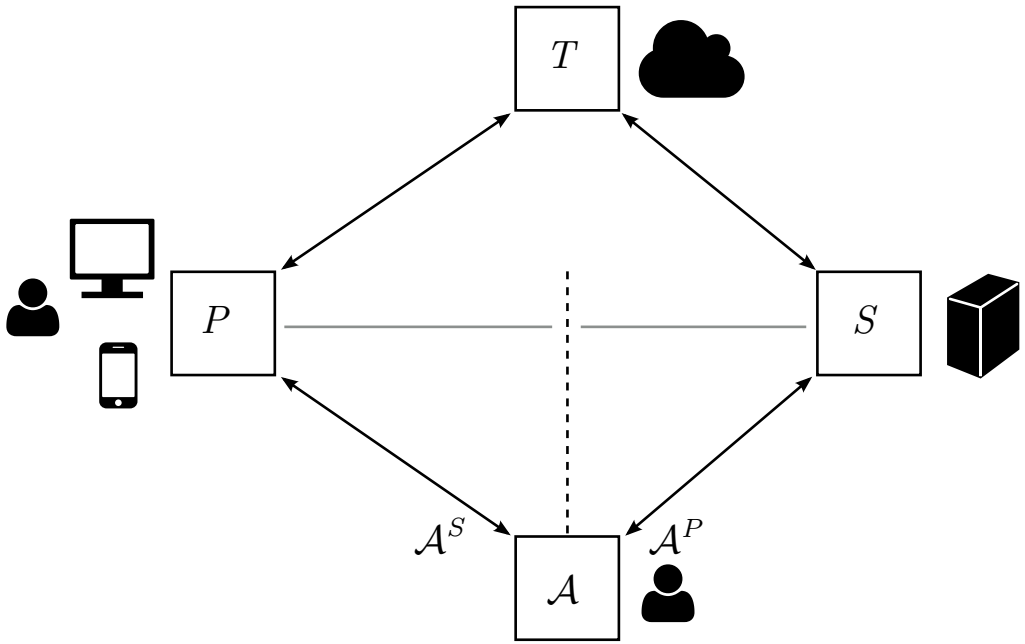

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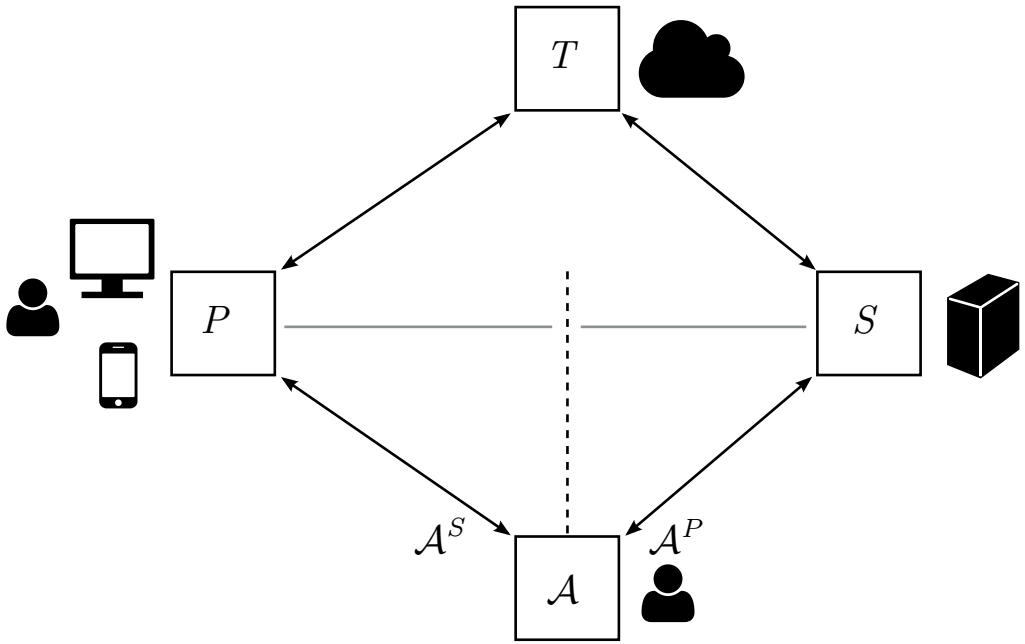
- ...control other user(s) $\mathcal{A}^P$ registered at S.



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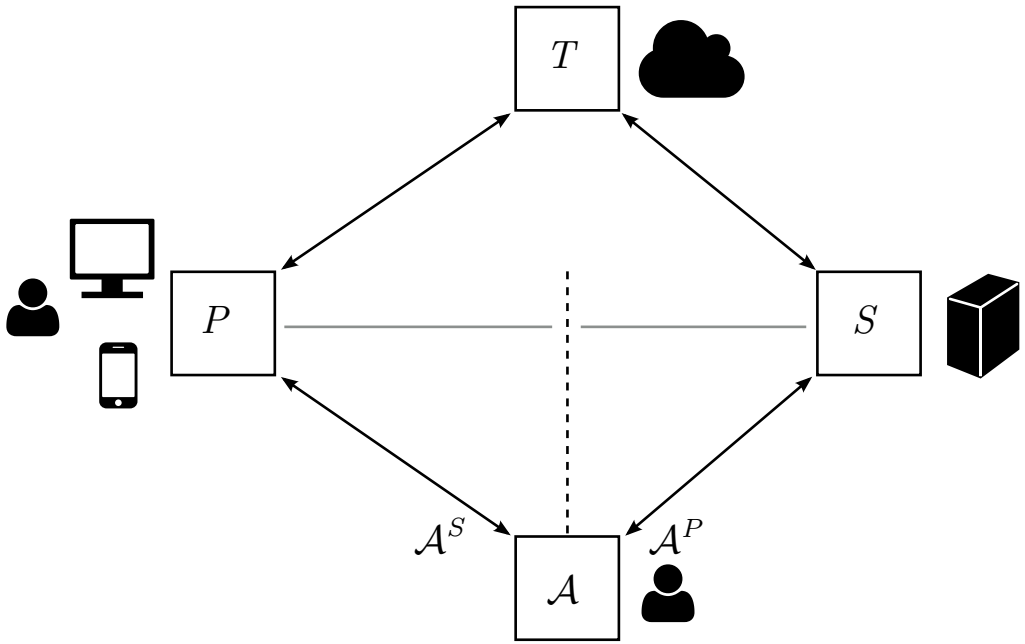
- ...**not** feasibly produce collisions/preimages for Hash$(\cdot)$ (random oracle).
- ...control other user(s) $\mathcal{A}^P$ registered at S.
- ...control other service provider(s) $\mathcal{A}^S$ where P is registered with.



Authentication Security – Proof Ideas

Use framework by Bellare et al.

- $\mathcal{A}$ can ask Execute (passive), Send (active), Corrupt (1st factor of P), and Test (final) queries

To win, $\mathcal{A}$ must achieve at least one of the following:

1. Forge (the signature of) a valid authentication ticket
   - Infeasible by assumption
2. Replay an old accepted ticket
   - N_S is fresh and uniformly random chosen by S
   - Must find collision or preimage Hash(ID_S, N_S) $\implies$ infeasible
3. Obtain a fresh valid ticket for a different (parallel) session

Authentication Security – Proof Ideas (Cont'd)

3. Obtain a fresh valid ticket for a different session

- Successfully pretend S in the view of P
  $\Longrightarrow$ infeasible ($\mathcal{A}$ cannot forge/decrypt TLS)

Authentication Security – Proof Ideas (Cont'd)

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- Forge signature of P for a message to T
  $\Longrightarrow$ infeasible

Authentication Security – Proof Ideas (Cont'd)

3. Obtain a fresh valid ticket for a different session

- Successfully pretend S in the view of P
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- Forge signature of P for a message to T
  $\implies$ infeasible
- Replace ID_S, N_S, or N_T in $\left(\left(\mathcal{E}_K\langle ID_T, h_{PT}, h_S, N_T\rangle\right)_T, N_S, ID_S\right)$, and still make P sign the challenge
  - Replace ID_S $\implies$ PT will notice
  - Find collision/preimage to $h_S = \mathsf{Hash}(ID_S, N_S)$ $\implies$ infeasible
  - Forge signature by T $\implies$ infeasible
  - Replace h_S $\implies$ wrong signature
  - Replace N_T from some parallel session $\mathcal{A} \leftrightarrow T$ $\implies$ wrong signature

Authentication Security – Proof Ideas (Cont'd)

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  - Forge signature by $T \implies$ infeasible
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  - Replace N_T from some parallel session $\mathcal{A} \leftrightarrow T \implies$ wrong signature

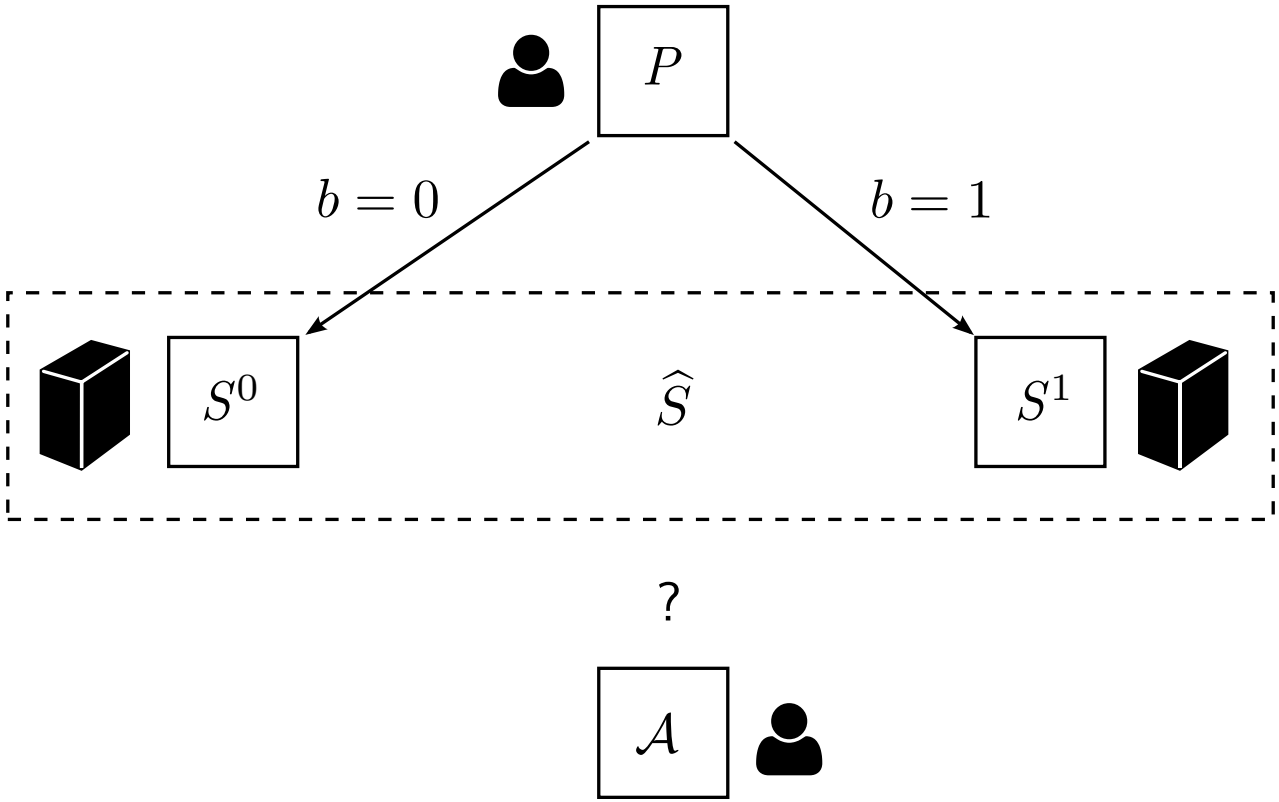
Theorem 1 (Authentication Security)

Given our assumptions and let Hash be a random oracle. Then, any PPT adversary $\mathcal{A}$ asking at most q queries has, for a random execution of $\mathcal{G}^{Auth}$ on our protocol $\mathbb{P}$, a success probability of at most $4q/2^{\tau}$.

Anonymity

Modelled as a Real-or-Random Game

- **Setup:** Challenger registers P with either S^0 or S^1
- Whenever P interacts with either S^0 or S^1, the game uses $\widehat{S}$ as compound service provider in view of $\mathcal{A}$
- **Goal of $\mathcal{A}$:** Determine which service provider P has registered with



Anonymity

Proof Ideas

$\mathcal{A}$ can learn from a run of the...

- Registration protocol: $ID_{PT}, K_{PT}^{\text{public}}, ID_{PM}$
- Activation protocol: Mapping $h_S \rightarrow (ID_{PT}, h_{PT})$
- Authentication protocol: $ID_{PT} \leftrightarrow h_{PT}$ to $h'_S \leftarrow H(ID_S, N'_S)$

- h_S blinds ID_S, fresh and random for every session
- h_{PT} blinds ID of P across service providers
- $\mathcal{A}$ must predict challenges $N_S \implies$ infeasible

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- $\mathcal{A}$ must predict challenges $N_S \implies$ infeasible

Anonymity Result:

$$\mathbf{Adv}_{\mathbb{P}}^{\text{Anon}}(\mathcal{A}) \leq (q_{\text{exe}} + q_{\text{send}}) \cdot 1/2^{2\tau}.$$

Section 4

Prototype

Prototypical Implementation

Device:

- Android App
- QR codes for transmitting challenges from browser to device

Prototypical Implementation

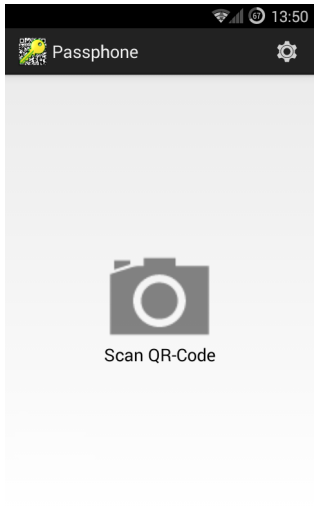
Device:

- Android App
- QR codes for transmitting challenges from browser to device

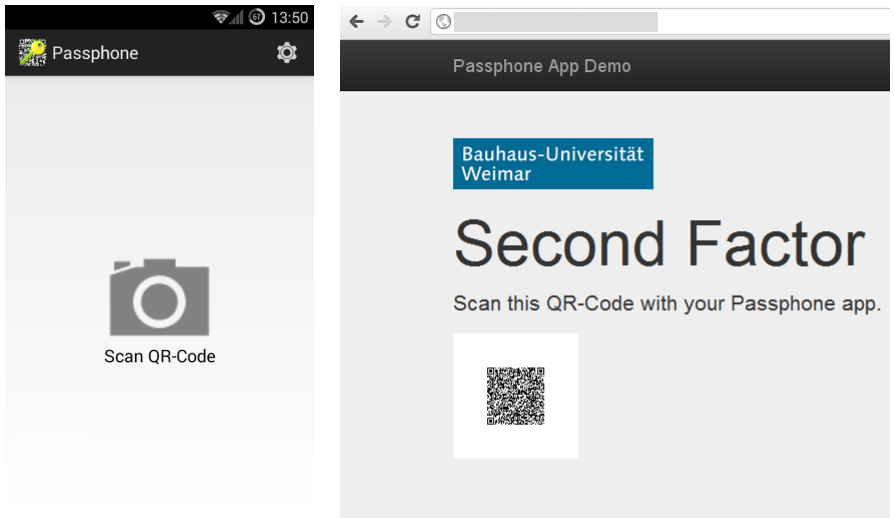
Trusted Third Party + Test Service Provider:

- Java Web Services for component sharing
- SHA256 for Hash$(\cdot)$; EC-DSA signatures

Prototype – Authentication



Prototype – Authentication



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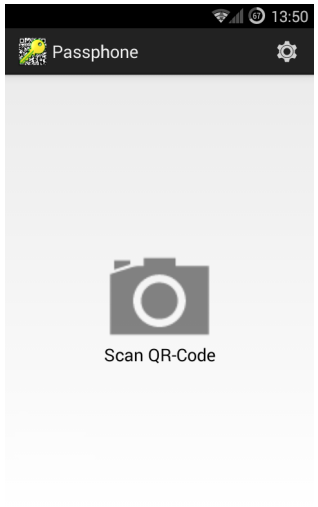

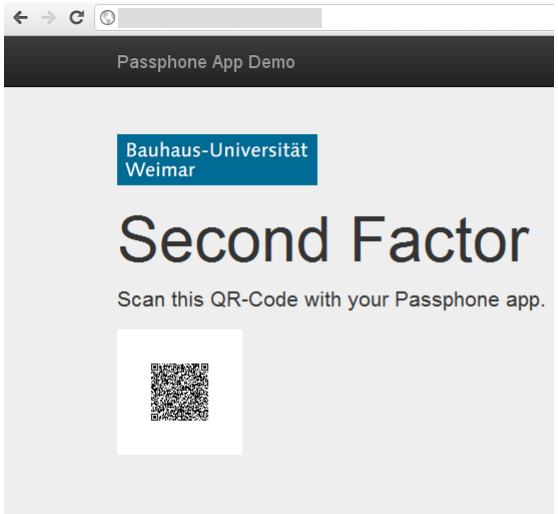

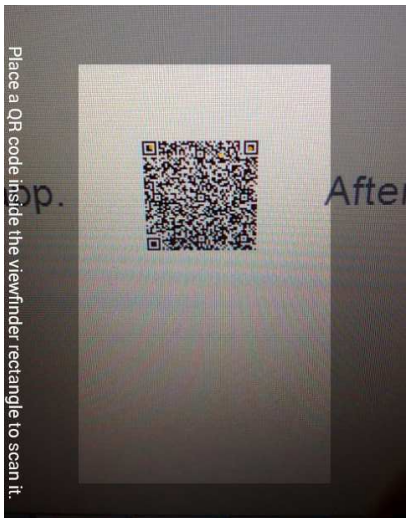

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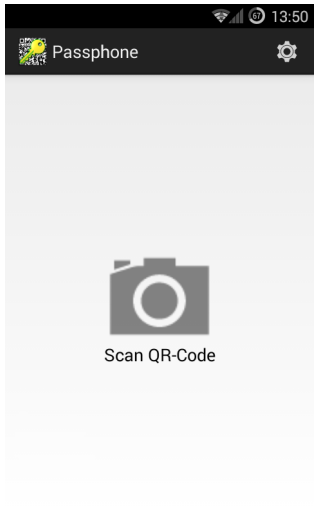
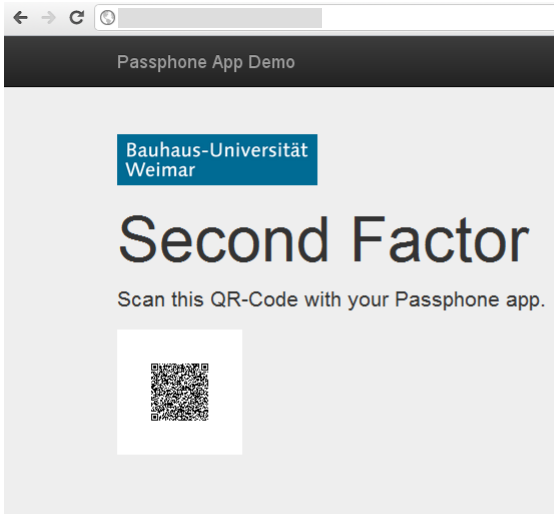
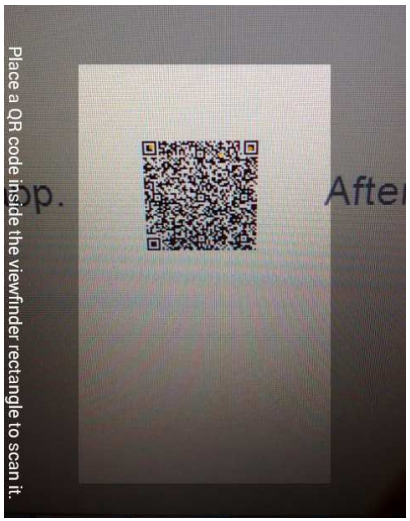
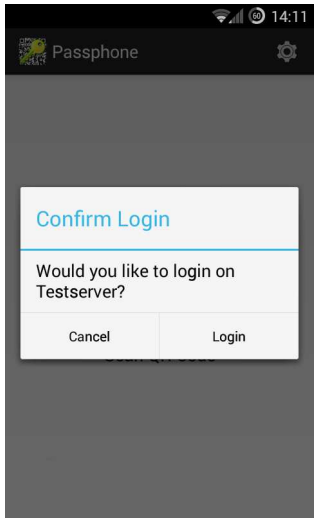








Section 5

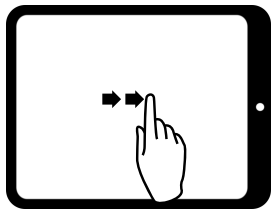
Evaluation

Criteria of Authentication Schemes

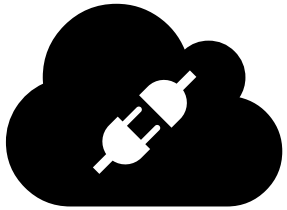
Framework by [Bonneau et al., 2012]:

- 25 features and quasi-features
- Concerning

Security



Usability



Deployability

Comparison

Using the Framework by [Bonneau et al., 2012]

Authentication scheme		Usability								Deployability						Security (*Res.* = Resilient)											Summary	
		Memorywise-Effortless	Scalable-for-Users	Nothing-to-Carry	Physically-Effortless	Easy-to-Learn	Efficient-to-Use	Infrequent-Errors	Easy-Recovery-from-Loss	Accessible	Negligible-Cost-per-User	Server-Compatible	Browser-Compatible	Mature	Non-Proprietary	Res.-to-Physical-Observation	Res.-to-Targeted-Impersonation	Res.-to-Throttled-Guessing	Res.-to-Unthrottled-Guessing	Res.-to-Internal-Observation	Res.-to-Leaks-from-Other-Verifiers	Res.-to-Phishing	Res.-to-Theft	No-Trusted-Third-Party	Requiring-Explicit-Consent	Unlinkable	#●	#○
Cronto	[VASCO, 2013]	–	–	○	–	●	○	○	–	–	○	–	●	●	–	●	●	●	●	○	●	●	●	●	●	●	13	5
FBD-BT-BT/WF-WF	[Shirvanian et al., 2014]	–	○	○	–	●	●	●	–	○	○	–	–	–	●	●	●	●	●	●	●	–	●	●	–	●	13	4
FBD-QR-BT/WF	[Shirvanian et al., 2014]	–	○	○	–	●	●	○	–	○	○	–	–	–	●	●	●	●	●	●	●	–	●	●	●	●	13	5
Google 2-step	[Google, 2013]	–	–	○	–	●	○	○	○	○	–	–	●	●	–	–	○	●	–	–	●	●	●	●	●	●	10	6
MBD-QR-QR	[Shirvanian et al., 2014]	–	○	○	–	○	○	–	–	○	○	–	○	–	●	–	●	●	●	–	●	–	●	●	●	●	9	7
MP-Auth	[Mannan and van Oorschot, 2011]	–	–	○	–	●	○	–	○	○	○	–	–	–	●	–	○	–	–	–	–	●	●	●	●	●	7	6
PhoneAuth (opportunistic)	[Czeskis et al., 2012]	–	○	○	–	●	●	○	●	●	●	○	–	○	●	○	○	○	○	○	○	○	●	●	●	○	9	13
PhoolProof	[Parno et al., 2006]	–	–	○	–	●	○	○	–	○	○	○	–	–	●	●	●	●	●	○	●	●	●	●	●	●	12	7
SoundProof	[Karapanos et al., 2015]	–	–	○	–	●	●	○	○	●	●	–	●	–	●	○	–	●	●	–	●	●	●	●	●	–	13	4
Tiqr	[Van Rijswijk and Van Dijk, 2011]	–	–	○	–	●	○	○	–	○	○	○	●	●	●	–	●	–	–	○	●	○	●	●	●	●	10	8
Passphone	(this paper)	–	○	○	–	●	○	○	●	○	○	○	●	–	●	●	●	●	●	–	●	●	●	–	●	●	**13**	**7**

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Cronto	[VASCO, 2013]	–	–	○	–	●	○	○	–	–	○	–	●	●	–	●	●	●	●	○	●	●	●	●	●	●	13	5
FBD-BT-BT/WF-WF	[Shirvanian et al., 2014]	–	○	○	–	●	●	●	–	○	○	–	–	–	●	●	●	●	●	●	●	–	●	●	–	●	13	4
FBD-QR-BT/WF	[Shirvanian et al., 2014]	–	○	○	–	●	●	○	–	○	○	–	–	–	●	●	●	●	●	●	●	–	●	●	●	●	13	5
Google 2-step	[Google, 2013]	–	–	○	–	●	○	○	○	○	–	–	●	●	–	–	○	●	–	–	●	●	●	●	●	●	10	6
MBD-QR-QR	[Shirvanian et al., 2014]	–	○	○	–	○	○	–	–	○	○	–	○	–	●	–	●	●	●	–	●	–	●	●	●	●	9	7
MP-Auth	[Mannan and van Oorschot, 2011]	–	–	○	–	●	○	–	○	○	○	–	–	–	●	–	○	–	–	–	–	●	●	●	●	●	7	6
PhoneAuth (opportunistic)	[Czeskis et al., 2012]	–	○	○	–	●	●	○	●	●	●	○	–	○	●	○	○	○	○	○	○	○	●	●	●	○	9	13
PhoolProof	[Parno et al., 2006]	–	–	○	–	●	○	○	–	○	○	○	–	–	●	●	●	●	●	○	●	●	●	●	●	●	12	7
SoundProof	[Karapanos et al., 2015]	–	–	○	–	●	●	○	○	●	●	–	●	–	●	○	–	●	●	–	●	●	●	●	●	–	13	4
Tiqr	[Van Rijswijk and Van Dijk, 2011]	–	–	○	–	●	○	○	–	○	○	○	●	●	●	–	●	–	–	○	●	○	●	●	●	●	10	8
Passphone	(this paper)	–	○	○	–	●	○	○	●	○	○	○	●	–	●	●	●	●	●	–	●	●	●	–	●	●	**13**	**7**

Comparison

Using the Framework by [Bonneau et al., 2012]

Authentication scheme		Usability								Deployability						Security (*Res.* = Resilient)											Summary	
		Memorywise-Effortless	Scalable-for-Users	Nothing-to-Carry	Physically-Effortless	Easy-to-Learn	Efficient-to-Use	Infrequent-Errors	Easy-Recovery-from-Loss	Accessible	Negligible-Cost-per-User	Server-Compatible	Browser-Compatible	Mature	Non-Proprietary	Res.-to-Physical-Observation	Res.-to-Targeted-Impersonation	Res.-to-Throttled-Guessing	Res.-to-Unthrottled-Guessing	Res.-to-Internal-Observation	Res.-to-Leaks-from-Other-Verifiers	Res.-to-Phishing	Res.-to-Theft	No-Trusted-Third-Party	Requiring-Explicit-Consent	Unlinkable	#●	#○
Cronto	[VASCO, 2013]	–	–	○	–	●	○	○	–	–	○	–	●	●	–	●	●	●	●	○	●	●	●	●	●	●	13	5
FBD-BT-BT/WF-WF	[Shirvanian et al., 2014]	–	○	○	–	●	●	●	–	○	○	–	–	–	●	●	●	●	●	●	●	–	●	●	–	●	13	4
FBD-QR-BT/WF	[Shirvanian et al., 2014]	–	○	○	–	●	●	○	–	○	○	–	–	–	●	●	●	●	●	●	●	–	●	●	●	●	13	5
Google 2-step	[Google, 2013]	–	–	○	–	●	○	○	○	○	–	–	●	●	–	–	○	–	–	●	●	●	●	●	●	●	10	6
MBD-QR-QR	[Shirvanian et al., 2014]	–	○	○	–	○	○	–	–	○	○	–	○	–	●	–	●	●	●	–	●	–	●	●	●	●	9	7
MP-Auth	[Mannan and van Oorschot, 2011]	–	–	○	–	●	○	–	○	○	○	–	–	–	●	–	○	–	–	–	–	●	●	●	●	●	7	6
PhoneAuth (opportunistic)	[Czeskis et al., 2012]	–	○	○	–	●	●	○	●	●	●	○	–	○	●	○	○	○	○	○	○	○	●	●	●	○	9	13
PhoolProof	[Parno et al., 2006]	–	–	○	–	●	○	○	–	○	○	○	–	–	●	●	●	●	●	○	●	●	●	●	●	●	12	7
SoundProof	[Karapanos et al., 2015]	–	–	○	–	●	●	○	○	●	●	–	●	–	●	○	–	●	●	–	●	●	●	●	●	–	13	4
Tiqr	[Van Rijswijk and Van Dijk, 2011]	–	–	○	–	●	○	○	–	○	○	○	●	●	●	–	●	–	–	○	●	○	●	●	●	●	10	8
Passphone	(this paper)	–	○	○	–	●	○	○	●	○	○	○	●	–	●	●	●	●	●	–	●	●	●	–	●	●	**13**	**7**

Conclusion and Summary

Key Message:

- Privacy-preserving phone-based two-factor authentication protocol
- Outsources verification of 2nd factor to TTP for increasing integration for small and medium-sized services
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Questions?

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Section 6

Supporting Slides

Outsourcing Authentication

- **OpenID Connect** [OpenID, 2015]: Merge of
  - OpenID (Google, Yahoo!, Wordpress, etc)
  - OAuth 2.0 (Twitter, Facebook, PayPal)
- Privacy problems in OpenID and Facebook Connect [Urueña et al., 2014]
  - Linkability of users, non-resilient to phishing [Bonneau et al., 2012]
- Some attempts to solve them [Dey and Weis, 2010, Nunez et al., 2012, Nuñez and Agudo, 2014, Riesch and Du, 2012]

OATH Standards

- 2005: HOTP (Hash-based One-Time Passwords)
  - HMAC-based one-time passwords
- 2011: TOTP (Time-based One-Time Passwords)
  - Based on HOTP
  - Passwords only work for a small time slot (30-60 seconds)
- Ongoing: FIDO (Fast IDentity Online) Allicance promotes U2F (Universal 2nd Factor, public-key-based)
  - Computer + USB device

Consistent Messaging Format

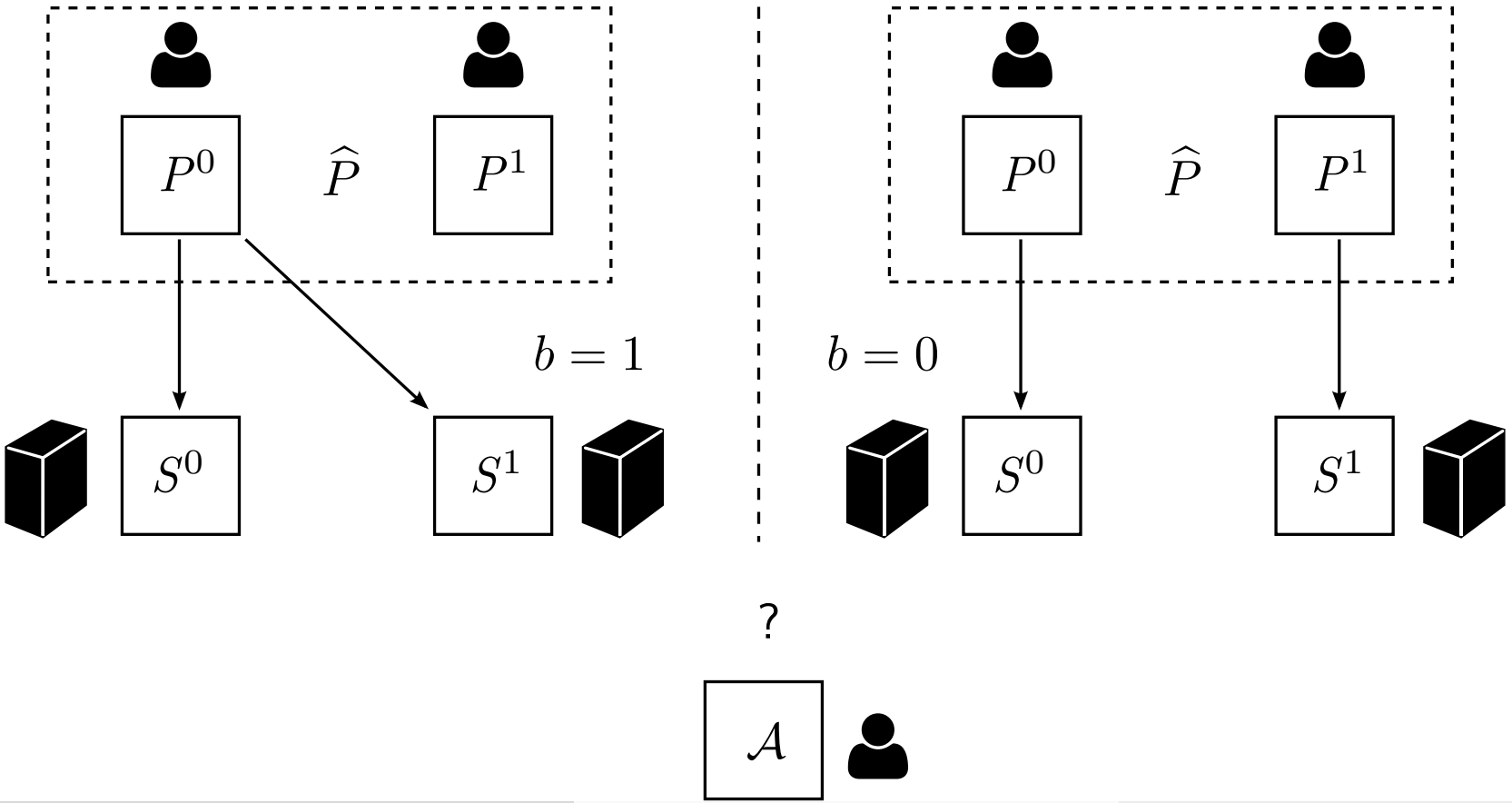
- Add consistent protocol, step, version, and sender information to every message

$$\langle \text{message} \rangle ::= E_K(\langle \text{header} \rangle, \langle \text{payload} \rangle)_{\langle \text{signature} \rangle}$$
$$\langle \text{header} \rangle ::= [\langle \text{domain} \rangle, \langle \text{step} \rangle, \langle \text{version} \rangle, \langle \text{sender} \rangle]$$

Unlinkability

Modelled as a Real-or-Random Game

- **Setup:** Challenger registers either P^0 with both S^0 or S^1; or P^0 with S^0 and P^1 with S^1
- Game uses $\widehat{P}$ as compound user in view of $\mathcal{A}$
- **Goal of $\mathcal{A}$:** Determine who interacts with S^1



Unlinkability

$\mathcal{A}$ can learn from a run of...

- ...the registration protocol: Nothing about relations
- ...the activation protocol:
  Mapping $h_{PT^i} \rightarrow h_{S^j}$, where $h_{S^j} = \mathsf{Hash}(ID_{S^j}, N_{S^j})$
- ...the authentication protocol: $h^j_{PT^i}$

- Only $h^j_{\widehat{P}} = \mathsf{Hash}(ID_{PT^b}, N_T)$ visible
- $\mathcal{A}$ must find a preimage ID_{PT^b}, N_T for $h^j_{\widehat{P}}$

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Theorem 2 (Unlinkability)

Let the employed public-key signature scheme be EUF-CMA-secure and H be a random oracle. Then, for any PPT adversary $\mathcal{A}$ whose run time is bounded by t and which asks at most q_{exe} execute and q_{send} send queries, It holds for a random execution of $\mathcal{G}^{Unlink}$ on our protocol $\mathbb{P}$:

$$\mathbf{Adv}^{Unlink}_{\mathbb{P}}(\mathcal{A}) \leq (q_{exe} + q_{send}) \cdot 1/2^{2\tau}.$$

Authentication Security

Proof Ideas (Cont'd)

Framework by Bellare et al. **Queries:**

Execute(P^i, S^j, T)	Passive $\mathcal{A}$ that eavesdrop on connection between P^i, S^j, and T.
Send(U, U', m)	Active attack, sending a message m between users $U \xrightarrow{m} U'$
Corrupt(P^i, S^j)	Leaks first factor of P^i at S^j
Test(P^i, S^j)	Models authenticaton request of $\mathcal{A}$ as P^i at S^j