SCAI-QReCC Shared Task on Conversational Question Answering

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Abstract

Search-Oriented Conversational AI (SCAI) is an established venue that regularly puts a spotlight upon the recent work advancing the field of conversational search. SCAI’21 was organised as an independent online event and featured a shared task on conversational question answering, on which this paper reports. The shared task featured three subtasks that correspond to three steps in conversational question answering: question rewriting, passage retrieval, and answer generation. This report discusses each subtask, but emphasizes the answer generation subtask as it attracted the most attention from the participants and we identified evaluation of answer correctness in the conversational settings as a major challenge and a current research gap. Alongside the automatic evaluation, we conducted two crowdsourcing experiments to collect annotations for answer plausibility and faithfulness. As a result of this shared task, the original conversational QA dataset used for evaluation was further extended with alternative correct answers produced by the participant systems.

Keywords: Conversational Systems, Question Answering

1. Introduction

Conversational Question Answering (QA) is a challenging task at the current research frontier (Qiu et al., 2021; Kim et al., 2021) important for developing conversational information retrieval (conversational search) systems (Anand et al., 2019). In conversational QA, a system is required to return a correct answer given a question and the previous conversation turns. Such questions are often ambiguous outside of the conversational context and require incorporating additional information contained in the previous conversation turns. Moreover, evaluating systems for conversational QA, especially for questions that require long generative answers drawn from multiple information sources, remains an open research problem in its own right (Voorhees, 2003; Krishna et al., 2021; Siblini et al., 2021; Li et al., 2021). This paper provides an overview of the SCAI-QReCC 2021 shared task on conversational question answering. It reports on the extended conversational QA dataset employed in this task, participating systems and insights gained from their performance, and the challenges we faced when evaluating the submissions and our approach for dealing with those. Specifically, we designed and tested a set of guidelines to support evaluation of (conversational) QA models.

The shared task was built around the recently introduced QReCC dataset (Anantha et al., 2021). QReCC contains sequences of conversational questions paired with answers produced by human annotators. Such sequences imitate a dialogue session with follow-up questions asked by the user. The annotators had access to a web search engine and every answer is based on the content of a single web page, while several web pages may be used to answer different questions within the same sequence. These web pages were downloaded and chunked into passages. The task of the system is to retrieve information from this passage collection and produce the correct answer based on this information. Since QReCC contains only one answer provided by the human annotators, our goal was not only to evaluate the current state-of-the-art but also to collect alternative correct answers for this dataset. While the ground truth provides a single correct answer per question, in practice more than one answer can be considered correct.

We received 29 runs, including the submissions made by four participating teams and the results produced by our three baseline models. Each of these runs contains answers to all questions of the QReCC test set. To assess these runs, we employed a range of automated metrics and arranged two crowdsourcing tasks. Human assessment remains crucial for QA evaluation since automated measures may only assess similarity to the ground truth but the answer may be correct even when it differs from the ground truth. Our goal was to find such answers and add them to the QReCC dataset. Since it is unfeasible to manually evaluate all 17K answers we collected, we came up with a set of techniques to elicit a smaller subset that was more likely to contain alternative correct answers.

Another major challenge we faced was in judging answer correctness. All teams participating in the shared task used generative models to produce the answers by conditioning on several previously retrieved passages. However, it was previously shown that such models tend to deviate from the information provided in the passages (Krishna et al., 2021). While these generated
Conversational Question: “Do NPs or PAs make more?”

Rewritten Question: “Do nurse practitioners or physician assistants make more?”

Human Answer: “According to the Bureau of Labor and Statistics (BLS), the 2017 median pay for Nurse Practitioners is $110,930 per year, or $53.33 per hour. In comparison, 2017 median pay for Physician Assistants is $104,860 per year, or $50.41 per hour.”

Generated Answer: “The average salary for a nurse practitioner is $65,000. The average salary for a physician’s assistant is $30,000.”

Extracted Answer: “The BLS reports that the median annual wage for nurse practitioners was $109,820 as of May 2019, while the median annual wage for physician assistants reached $112,260 during the same month.”

Figure 1: A sample from the SCAI-QReCC results with the original conversational question, disambiguated rewritten question, a ground-truth human answer, an unfaithful generated answer from one of the participating systems and an alternative correct answer extracted from the submitted passages using our approach.

answers may seem plausible to a human annotator, they may contain factual errors.

Considering the challenges mentioned above, we propose to evaluate the submitted answers in two stages: (1) answer plausibility: does it answer the question; (2) answer faithfulness: does it follow from the evidence available from the passage collection? Since the length of a single passage makes them unscrutinizable for a human evaluator, we employ a token-overlap-based heuristic to extract shorter spans from the retrieved passages. Consider the example provided in Figure[1] While the human answer is outdated and the generated answer is not factually correct, they both allow us to find similar answer spans within the retrieved passages that can be either used as evidence or as the extracted answers themselves.

The rest of the paper is structured as follows. Section[2] describes the subtasks, baselines and participating systems. Section[3] lists the metrics we used for automated evaluation and summarises their results. In Section[4], we provide a brief overview of our human evaluation procedure, which is then described in more detail in Sections[5][6]. Finally, Section[7] concludes with a summary of our main findings, lessons learned and directions for future work.

2. Task Setup

This section describes the setup of the 2021 edition of the SCAI-QReCC2021 shared task in more detail, including the three subtasks relevant for conversational QA, our baselines, and participating systems.

2.1. Subtasks

Following the same setup as in QReCC, we decomposed the end-to-end conversational QA task into three subtasks that can be implemented and evaluated separately: (1) question rewriting – ability of the model to correctly interpret and reformulate the question into its unambiguous equivalent; (2) passage retrieval – ability of the model to locate information relevant for answering the question; and (3) answer generation – ability of the model to produce faithful and grammatically correct answers.

While the conversational QA task can be approached end-to-end using a single model, such decomposition is beneficial for several reasons: (1) it allows to reuse the same passage retrieval and answer generation components already tuned for non-conversational QA (Vakulenko et al., 2021); (2) it allows to efficiently scale retrieval to large document collections using sparse representation approaches (Luan et al., 2021); (3) it enables a more thorough evaluation providing insights into the bottlenecks and opportunities to improve the end-to-end performance (Vakulenko et al., 2020).

2.2. Baselines

We introduced three baseline models to serve as reference points:

- **Basic.** This baseline implements a naive approach for question answering: it submits the question as the answer. Though not intuitive at first glance, this baseline is surprisingly hard to beat as most QA metrics are based on token overlap between submitted and ground truth answer, and the ground truth answers naturally often share tokens with the respective questions.

- **Simple.** This baseline implements low-effort approaches for each subtask. For question rewriting, it submits the question without modification. For passage retrieval, it employs Pyserini\(^1\) BM25 with \(k_1 = 0.82\) and \(b = 0.68\) as in the QReCC paper (Ananthi et al., 2021). For question answering, it submits the sentence from the retrieved passages that contains the most of the stemmed noun phrases of the question. The baseline’s source code is available on Github.\(^2\)

- **GPT3.** This baseline uses the OpenAI GPT3 API (Brown et al., 2020) with default parameters (see Appendix) for question answering. The answers for 16,451 conversational questions of the test set were generated in 90 minutes for 33 USD. As the model prompt, all preceding questions and answers were prefixed with “Q:” and “A:” respectively and then concatenated.

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\(^1\)https://github.com/castorini/pyserini

\(^2\)https://github.com/scai-conf/SCAI-QReCC-21/tree/main/code/simple-baseline
2.3. Participating Systems

We encouraged participants to submit working software through the TIRA (Potthast et al., 2019) platform but also allowed for traditional run file submissions. Each participant received access to a dedicated virtual machine with full admin rights and access to the QReCC dataset and a pre-build Anserini (Yang et al., 2017) index to deploy their software submissions and improve upon the available Pyserini baseline. We deployed the Pyserini baseline as software submission in TIRA and made the code available to simplify adaptations and encourage reproducibility because software submissions in TIRA can be executed on new datasets in the future without adoption. Still, all participants submitted run files and no working software because the deadline of the SCAI-QReCC 2021 shared task was close to the deadline of the TREC 2021 CAsT track.

Overall, four teams submitted results to the shared task:

- **Rachael** (Gonçalo Raposo and Coheur, 2022) implemented a three-stage pipeline that rewrites the question with T5 (Raffel et al., 2020) and summarizes the top-10 passages retrieved with BM25 for the rewritten question using PEGASUS (Zhang et al., 2020a) to generate the answer. The T5 model for query rewriting is pre-trained on the CANARD dataset (Elgohary et al., 2019) and uses the questions and answers of previous turns and the current question to make the current question context-independent. The rewritten query is used to retrieve the top-10 passages with BM25 implemented in Pyserini. Finally, the rewritten query and the top-10 passages are concatenated and fed to the abstractive summarizer PEGASUS fine-tuned on the official QReCC training set. The resulting summary is returned as the answer.

- **Rali-QA** uses the human rewritten questions to retrieve passages with a pipeline identical to our simple baseline (BM25 with $k_1 = 0.82$ and $b = 0.68$) and a fine-tuned extractive BERT model for question answering on the top-k passages. The BERT model was fine-tuned for span extraction during a single epoch on the official QReCC training dataset, starting with the weights from a BERT model pre-trained on SQuAD v1.

- **Torch** uses a three-stage pipeline that rewrites the question with GPT2 (Radford et al., 2019), retrieves passages with BM25 and a BERT-based re-ranker, and generates the answer from the top-scored passage using T5 (Raffel et al., 2020). The question rewriting follows the idea of Yu et al. (Yu et al., 2020) and uses GPT2 fine-tuned on the official QReCC training set with the questions and answers of previous turns and the current question to rewrite the current question. The passage retrieval re-ranks the top-1000 results for the rewritten query of BM25 implemented in Anserini (Yang et al., 2017) ($k_1 = 0.9$ and $b = 0.4$) using the OpenMatch (Liu et al., 2021b) BERT re-ranker pre-trained on MS-MARCO. Initially, the answer generation was intended in two stages using two T5 models. The first stage was intended to use a T5 model to generate a dedicated answer for each of the top-10 passages from the BERT re-ranking by concatenating the passage to the rewritten question. The second stage was intended to use another T5 model that uses the ten generated answers as input to generate the final answer as output. Due to the length of the passages, the fine-tuning of the second T5 model failed. Hence, the final answer was generated using the top-passage concatenated to the rewritten question (leaving the second stage of answer generation for future work).

- **Ultron** uses a two-stage pipeline rewriting the question with the sequence-to-sequence model BART (Lewis et al., 2020a) and generating the answers using RAG (Lewis et al., 2020b). The BART model uses the current question and the queries of the previous turns as input to rewrite the current question. The BART model was fine-tuned for question rewriting using the official QReCC training set. Due to the large size of the collection, team ultron tested three different indexes for answer generation with RAG: (1) the Wikipedia index, (2) a filtered version of the QReCC passages using the top-10 passages for the questions of all turns of the conversion retrieved with BM25, and (3) a filtered version of the QReCC passages using the top-100 passages for the questions of all turns of the conversation retrieved with BM25.

## 3. Automatic Evaluation

This section lists the metrics we used for automated evaluation and summarises their results.

### 3.1. Metrics

The following section describes the metrics employed for each of the three subtasks. All metrics are averaged over all turns in the test set. Our script to calculate these metrics is made available as open-source.

**Question Rewriting** We employ the measure which achieved in the dataset paper the highest correlation with human judgements for this subtask, ROUGE-1 (Anantha et al., 2021). The question rewriting subtask...
assistance and deep learning tracks. We employ it here for comparability with previous work.

Although the use of MRR faces some criticism (Fuhr, 2017; Zobel and Rashidi, 2020), it is still used for evaluations in the TREC 2021 Conversational Assistance and Deep Learning tracks. We employ it here for comparability with previous work.

**Passage Retrieval** From the dataset paper we adopt the use of the mean reciprocal rank to evaluate the ranking of passages retrieved for each question (Anantha et al., 2021). Although the use of MRR faces some criticism (Fuhr, 2017; Zobel and Rashidi, 2020), it is still used for evaluations in the TREC 2021 Conversational Assistance and Deep Learning tracks. We employ it here for comparability with previous work.

**Question Answering** We experiment with eight different metrics for comparing the generated answers with the ground-truth answers:

- **EM.** The “Exact Match” is 1 if the answer is identical to the ground-truth after lowercasing, stemming, punctuation, and stopword removal. An Exact Match of 0 corresponds to disjoint pairs of text.

- **F1.** The F-Measure is the harmonic mean of precision and recall. These correspond here to the fraction of shared tokens between predicted and ground-truth answer among the tokens in the predicted or in the ground-truth answer, respectively.

- **R1.** ROUGE-1: the same as QR for question rewriting.

- **POS.** The POSSCORE (Liu et al., 2021a) computes the cosine similarity of averaged word embeddings between predicted and ground-truth answers, but does so separately and weighted for tokens with specific part-of-speech tags and tokens with other tags. We use the default tag set: ADJ, ADV, VERB, PROPN, NOUN.

- **SAS.** Semantic Answer Similarity (Risch et al., 2021) uses a cross-encoder neural network, where both predicted and ground-truth answer are first concatenated with a separator token in between and then fed into a language model for similarity prediction.

- **BERT.** BERTScore (Zhang et al., 2020b) computes the token-wise F-Measure (see above) between predicted and ground-truth answers, but matches tokens based on the highest cosine similarity of the respective contextual BERT embeddings and uses this similarity instead of a binary exact match. Moreover, matches are weighted by the inverse document frequency of the matched token.

**3.2. Results**

The upper part of Table 1 compares our baselines (Section 2.2) and the participating systems (Section 2.3) on the test split of the QReCC dataset. The bottom part shows the scores when directly using the human rewritten questions as input instead of the original ones.

**Question Rewriting** This subtask is evaluated on the original dataset only. The QR column shows the ROUGE-1 that the approaches reached. The simple baseline returns the question as-is and is outperformed by every run of the two teams that implemented their own rewriting approaches. Both teams achieved similar scores, with team Rachael having a slight advantage indicating that T5 might be a good starting point for further improving question rewriting.

**Passage Retrieval** The teams Rachael, Rali-QA, and Torch submitted results for the passage retrieval subtask, which we compared in terms of the mean reciprocal rank (MRR). Nearly all submitted runs improve upon the simple baseline, which uses the BM25-retrieval model with a standard parameter set. The best run, by team Rachael, reaches even a more than twice as high score. However, the run with the highest QR does not reach the highest MRR. Indeed, the Pearson correlation of a runs QR and MRR for team Rachael is -0.35, indicating a weak negative correlation. The scores for QR and MRR are similar across team Rachael’s runs, though. In general, a considerably higher MRR is reached when using human rewritten questions, showing the necessity of the rewriting step. Figure 2 visualizes this performance increase. Surprisingly, the simple baseline performed best in this case. A possible explanation is that the not-rewritten questions it uses provide a much worse starting point for passage retrieval than the automatic rewritten questions of the participating teams.

**Question Answering** All four teams participated in the question answering subtask. For this task, the baselines are consistently beaten by at least one participant.
<table>
<thead>
<tr>
<th>Team</th>
<th>Run</th>
<th>QR</th>
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<th>EM</th>
<th>F1</th>
<th>R1</th>
<th>POSS</th>
<th>SAS</th>
<th>BERT</th>
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<tr>
<td>- Basic baseline</td>
<td>-</td>
<td>-</td>
<td>0.000</td>
<td>0.114</td>
<td>0.095</td>
<td>1.283</td>
<td>0.207</td>
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<td>0.432</td>
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<td>0.448</td>
<td>0.467</td>
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<tr>
<td>- Simple baseline</td>
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<td>0.001</td>
<td>0.067</td>
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<td>0.138</td>
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<td>1.583</td>
<td>0.163</td>
<td>0.410</td>
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<td>0.135</td>
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<td>0.452</td>
<td>0.498</td>
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<td>0.415</td>
<td>0.467</td>
<td>0.117</td>
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</table>

Table 1: Evaluation results on the original dataset (top) and when using the human rewritten questions as input. Metrics are described in Section 3.1. A "-" denotes that no output was submitted for the respective task or the evaluation code failed (for BERT, BKPQA, and RKPQA).

![Figure 2: Highest scores reached per dataset variant for each metric. For all metrics except POSS a score of 1 corresponds to optimal performance.](image)

for each metric. However, we find that the rankings of the different metrics often disagree, leaving otherwise an inconclusive image. As an extreme case, the runs by team Rachael that achieved the highest POSS-CORE (for original and human rewritten questions) actually got the lowest score of their runs for most other metrics. The only exceptions are the BERTScore and BERTScore-KPQA metric when using original questions. Despite these differences, however, the metrics generally agree on ranking the runs of team Rachael high up, indicating the potential of their approach. Moreover, as Figure 2 shows, using human rewritten questions instead of the original ones does also improve question answering performance—for all metrics—, though to a lesser extent than for passage retrieval (MRR). To enrich these automated results and provide more insight, we also employed a human evaluation procedure outlined in the next section.

4. Human Evaluation

An overview of our human evaluation of the QA performance is given in Figure 3 and consists of two phases. We start with the set of candidate answers $A_C$ for question $q$ that was obtained from the runs submitted by the participants and our baseline approaches. Then, we use the SAS score $S(q, a, A_C)$, which shows similarity to the ground truth answer $a$ from QReCC to filter
5. Answer Plausibility

In this section, we describe our answer sampling approach and annotation instructions. We conclude with summarising our results.

5.1. Answer sampling

We obtained 16,736 answers, in total, from all the submitted runs including our baselines and participant systems. Our goal was to find alternative correct answers or answer variations that could help us to extend the ground-truth answers in QReCC. We also decided to focus on the questions on which the participating systems tend to disagree. To this end, we sampled at least four alternative answers per question submitted by the systems that are all distinct but at the same time semantically close to the ground-truth answer using the SAS score (described in Section 3.1) with the threshold above 0.7. While the SAS score allows to find answer paraphrases beyond the lexical overlap matches, it also enables us to capture alternative answers that may contradict the ground-truth answers (see the Generated Answer in Figure 5).

5.2. Annotation task

We asked the crowd workers using Amazon Mechanical Turk (MTurk) to judge the answers with respect to the questions (see Figure 4). This annotation task was estimated to take about 30 seconds for a single QA pair, on average. The workers were reimbursed with $0.06 per sample they annotated.6

![Figure 4: Task setup for answer plausibility annotation.](image)

We started the crowdsourcing experiment with several smaller batches at first and performed the quality assurance of the results to select a pool of the trusted crowd workers who then completed the rest of the annotations. One of the authors did the quality assurance by manually examining the samples with disagreements. We collected two annotations per sample. The disagreements were manually resolved for the first batches. The rest of samples on which our pool of trust crowd workers disagreed were automatically discarded.

5.3. Results

After processing the annotations, we collected 1,863 answers judged as plausible, 108 malformed answers, and 107 implausible answers (see Table 2 for per run distribution). Thereby, we obtained 465 clusters with more than one plausible answers for the same question (avg: 4, max: 13 answers per cluster). In some cases those answers were paraphrases, shortened or more detailed versions of the same answer. In other cases, the answers are different, which may or may not be contradictory, such as pointing at different aspects in a definition (see the example provided in Figure 5).

6. Answer Faithfulness

This section describes our answer grounding approach that produces short evidence spans enabling the crowd-workers to efficiently judge answer faithfulness.

6.1. Evidence sampling

Evaluating answer correctness with respect to the passage collection (faithfulness) is a hard task because the passages are very long for crowd workers to go through. Our approach to sampling evidence spans is based on the observation that the human answers often paraphrase the original paragraph text in QReCC but,

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6The rate was calculated based on an hourly wage of $7.25, which is the US federal minimum wage provided by the US Department of Labor.
Q: "What is a physician's assistant?"
A1: "A physician's assistant (PA) is a medical assistant who works under the supervision of a physician and is licensed to practice medicine in the state in which the patient resides."
A2: "A physician assistant is a person who has successfully completed an accredited education program for physician assistant, is licensed by the state and is practicing within the scope of that license."
A3: "A physician's assistant is a person who assists a physician in the performance of his or her duties."
A4: "A physician assistant is a medical professional who assists a doctor in the diagnosis and treatment of a patient."

Figure 5: A sample cluster of plausible answers for the same question from the SCAI-QReCC results.

in the majority of cases, those paraphrases stay sufficiently close to the original such that the token overlap heuristic helps to identify them.

Firstly, we use the same span heuristic proposed in (Anantha et al., 2021) to select short text spans within the passages with the maximum token overlap. We lower the token overlap threshold considerably to allow for non-verbal semantic matches as well. The evidence spans were trimmed to contain full sentences for readability. Secondly, we use the SAS score to compare between the matched sentences and all the generated answers to select a pool of evidence for each question. Similarly, we also sample additional evidence using the ground-truth answers from QReCC produced by human annotators.

Afterwards, we just merge all the evidence spans detected this way into a single paragraph. In this manner, we still attempt to evaluate the answers for cases when the collected spans may already contain sufficient evidence to judge the answer faithfulness even though they did not match any of the evidence spans directly.

6.2. Annotation task

We annotated two batches with 578 samples. Each sample contains a triple of a question, one of the plausible answers and the text, which is a concatenation of all the evidence spans obtained for this question (see Figure 4 for an example of one such sample). The workers were reimbursed $0.12 per sample since they had to read through the answers and the matched evidence spans as well. We followed the setup similar to the previous annotation task with two workers annotating the same sample. We also used the same pool of MTurk crowd workers that was selected during the previous annotation task. The annotation task distinguishes texts which are irrelevant or relevant to the question, and for relevant texts whether the answer can be deduced from the text ("contains information sufficient to judge the answer as correct"). Only triples with a relevant text and deducable answer are seen as faithful.

Figure 6: Task setup for answer grounding annotation with evidence sentences sampled from several retrieved passages by matching to the generated and ground-truth answers.

6.3. Results

After removing the samples on which the workers disagreed, we obtained 386 answers that were judged as faithful given the matched evidence spans (i.e., the first option in Figure 6). Our results are summarised in Table 2. Most of the answers were judged as faithful given the evidence spans we extracted, which shows the effectiveness of our evidence extraction approach and fidelity of the evaluated models. The table also demonstrates that some of the models that produced many plausible answers, such as GPT3, have a lower proportion of answers judged as faithful than other models. Note that this may also indicate that the answers generated by these models are very different from the retrieved passages. In this case, our approach is not sufficient to detect relevant evidence spans. Therefore, we believe that a reasonable requirement for generative QA models in the future shared tasks should be to provide the short evidence spans alongside with the passage IDs that can be used for answer evaluation.

7. Conclusion

Results of the SCAI-QReCC shared task identified main achievements as well as the major challenges when applying the state-of-the-art models to the task of open-doman QA. All of the submitted runs used a sparse index with BM25 for initial retrieval in combination with question rewriting for conversational QA. Due to the large collection size, none of the participant teams managed to scale dense passage retrieval that could allow to deploy an end-to-end conversational QA model. These results provide an important indicator of the technology maturity level for large-scale QA and conversational QA beyond Wikipedia-sized corpora. Overall, we proposed and tested in practice an evaluation procedure that allowed us to compare the model
Table 2: Human evaluation results of answer plausibility and faithfulness. The runs are ordered by the number of faithful answers. The highest values in each of the columns are highlighted in **bold**.

<table>
<thead>
<tr>
<th>Team</th>
<th>Run</th>
<th>Question</th>
<th>Plausible</th>
<th>Implausible</th>
<th>Malformed</th>
<th>Faithful</th>
<th>Unfaithful</th>
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Our evaluation results showed that the modern QA models are already able to produce fluent answers but we can not always trust those answers to be correct. Ordinary users are unaware of such models’ limitations and can be easily persuaded or misguided by plausible but unfaithful answers. There’s a need to establish a way to produce high quality answers grounded in the external information sources that can be referenced by the QA model. While we showed an efficient approach to mine plausible and faithful answers, it is not possible to evaluate faithfulness if the generated answers are very different from the original text. To make further progress on the generative QA task, the models should be required to provide evidence alongside with their answers explicitly indicating the answer provenance. Such evidence should be also limited to relatively short spans of bounded length, such that they can be easily examined and assessed by human evaluators.

8. Bibliographical References


5923. Association for Computational Linguistics.


